MVP we know Architects' dream: the MVD

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?

Eric Ries defined an MVP as that version of a new product which allows a team to collect the maximum amount of validated learning about customers with the least effort.

Your definition?

My practical 'definition': smallest amount of SW/HW you can get away with

What about my vision, my design?

As an architect I build my dreams, the big picture

- → at MVP time there must be more than just a minimal set of running SW/HW
- → Introducing 'Minimum Viable Design'

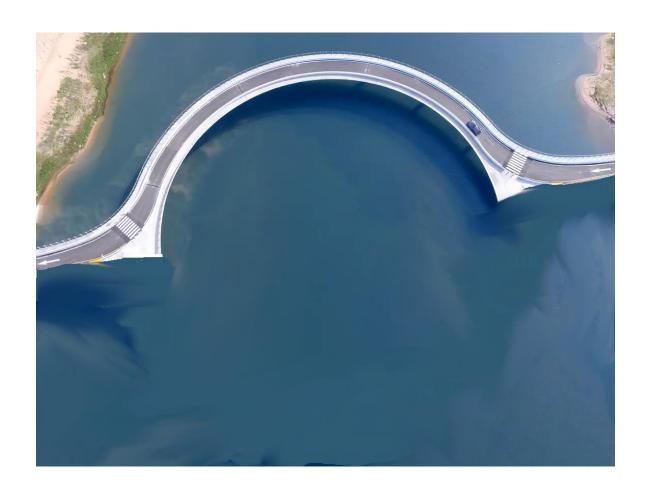
Your ideas?



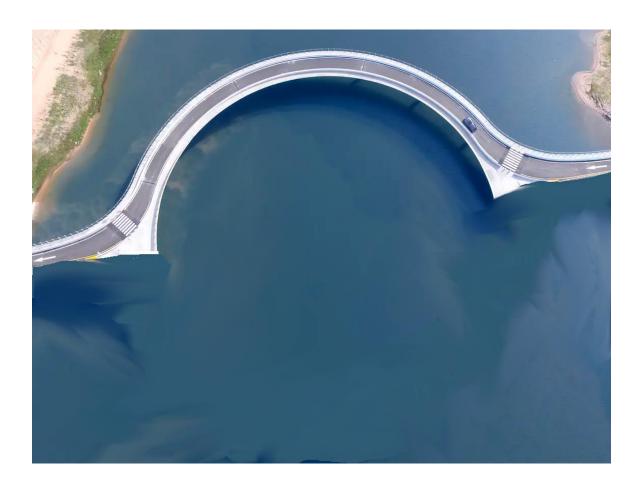
The Minimum Viable Design

As an architect I want to claim room for my vision, my dreams (My Vision & Dreams)

- → require MVP to be built on an extensible foundation
- → test the foundation in any way you can



Minimum Viable Product



Minimum Viable Product

Minimum Viable Design



For discussion (proposal) report out on this:

- 1. Do you use the MVP concept?
- 2. Do you have an MVD design in mind?
- 3. Does 'your' MVP get in the way of 'your' MVD?
- 4. What amount of energy/effort (%) do you spend on MVD?
- 5. What amount of effort/money (%) will your project spend on MVD?
- 6. How do you distill the non-functional requirements from the MVP (learning what is important now & in the future)?
- 7. Do you have measures to keep your architecture consistent over the lifetime of your product?