



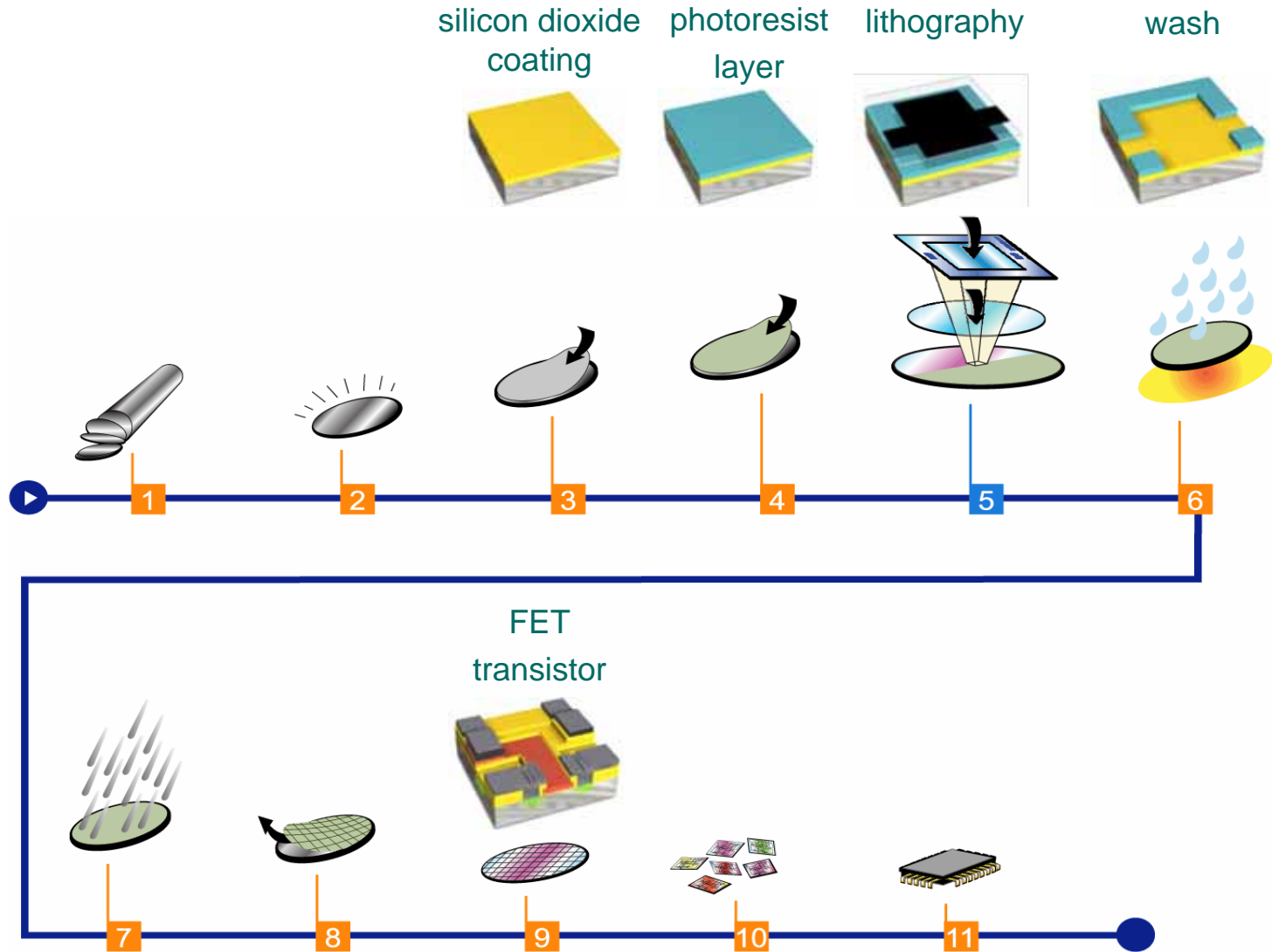
# ASML

## Modeling a hardware platform with POOSL

John Gemei

V3

# Wafer scanners



# A chip has more than just one layer



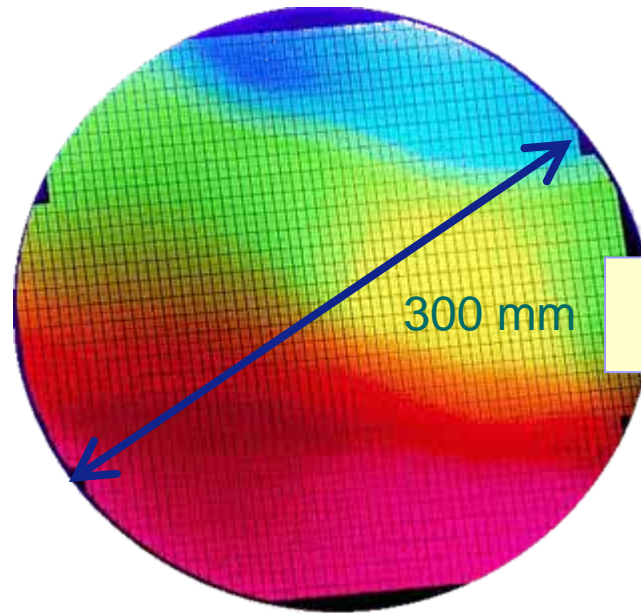
# Business drivers



Lens		Field Size	Overlay	Throughput
NA	Resolution	X & Y	16-point Alignment	300 mm Wafers 30 mJ/cm <sup>2</sup> (125 shots)
Variable 0.85-1.35	≤ 38 nm	26 X 33 mm	≤ 2.5 nm	≥ 175 wph

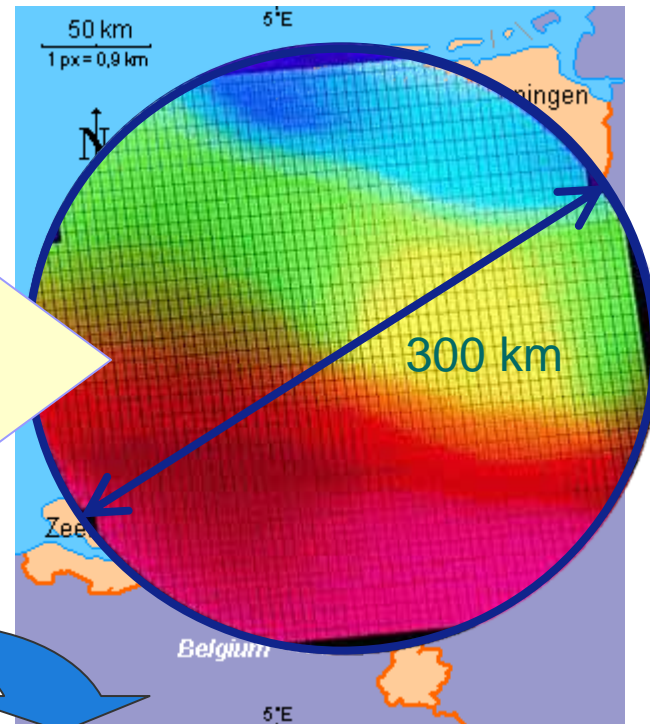
# Print the Netherlands in 30 seconds

300 mm wafer



X1 million

The Netherlands



minimum feature size 30 nm  
positional accuracy 5 nm

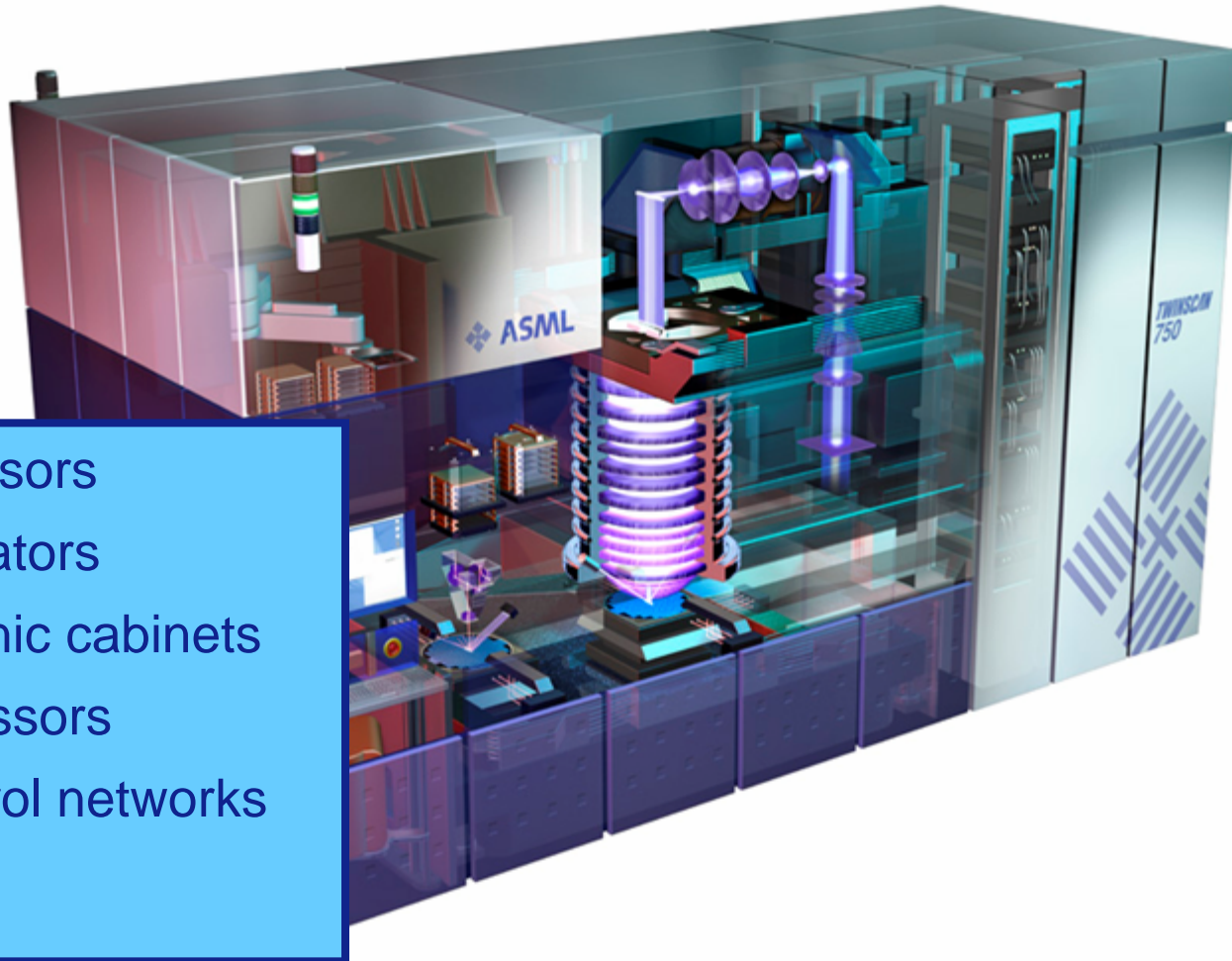
corresponds to 3 cm  
positional accuracy 0.5 cm



# Photolithography – how an ASML system works




# Embedded control complexity



- 1000 sensors
- 500 actuators
- 6 electronic cabinets
- 60 processors
- 200 control networks
- 35 MLoC

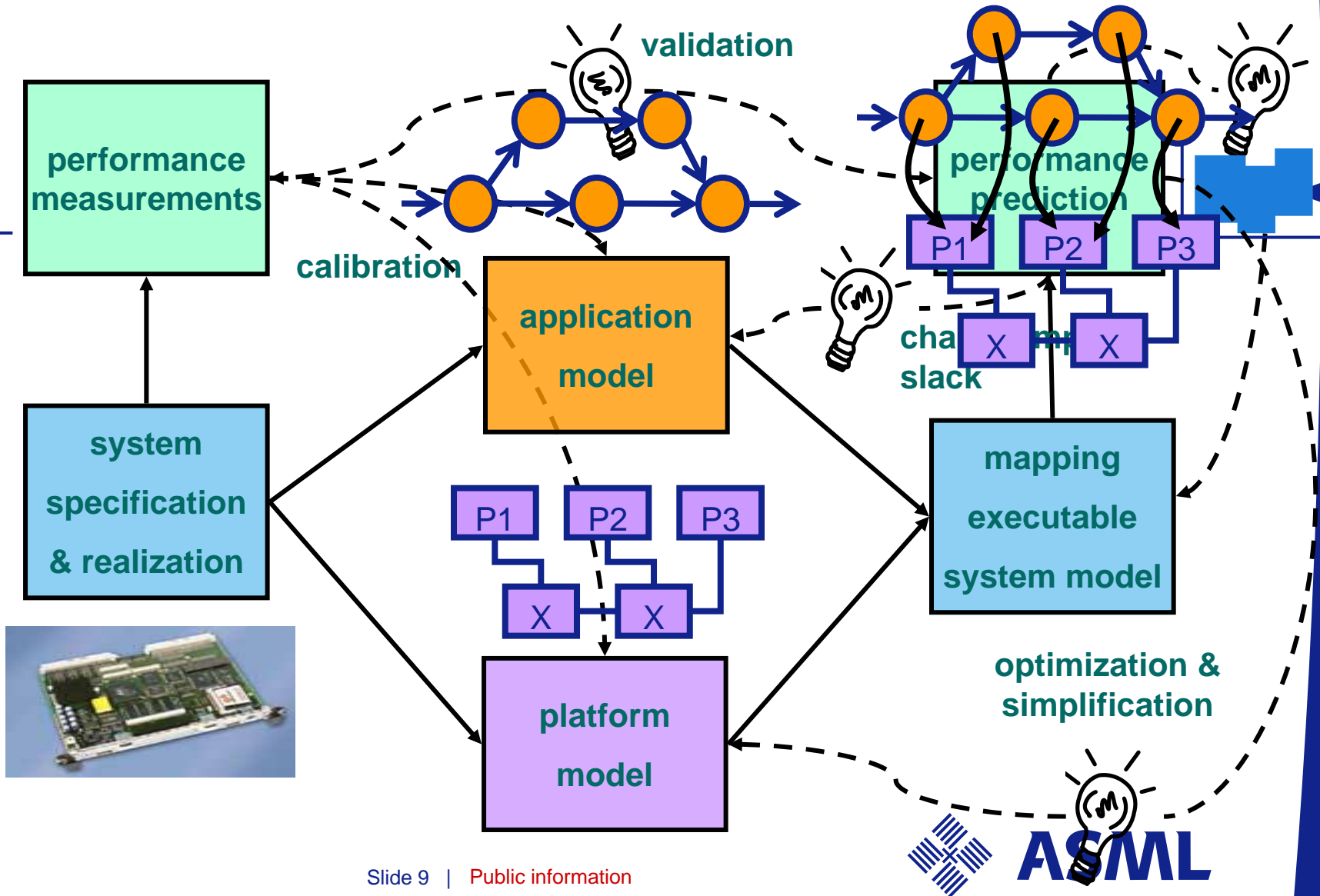


# Performance modeling and prediction

- Performance modeling knowledge acquired via Wings project
  - Launch on 01-01-2009, duration 1 year
    - Due to the successful results the duration of the project was extended with an additional year
  - Collaboration between ASML and  Embedded Systems INSTITUTE
  - Goal is to optimize performance (reduce IO delay) and reduce cost of goods
  - POOSL modeling and Y-Chart approach method used as a vehicle to get detailed insight in system behavior



# Approach on performance modeling

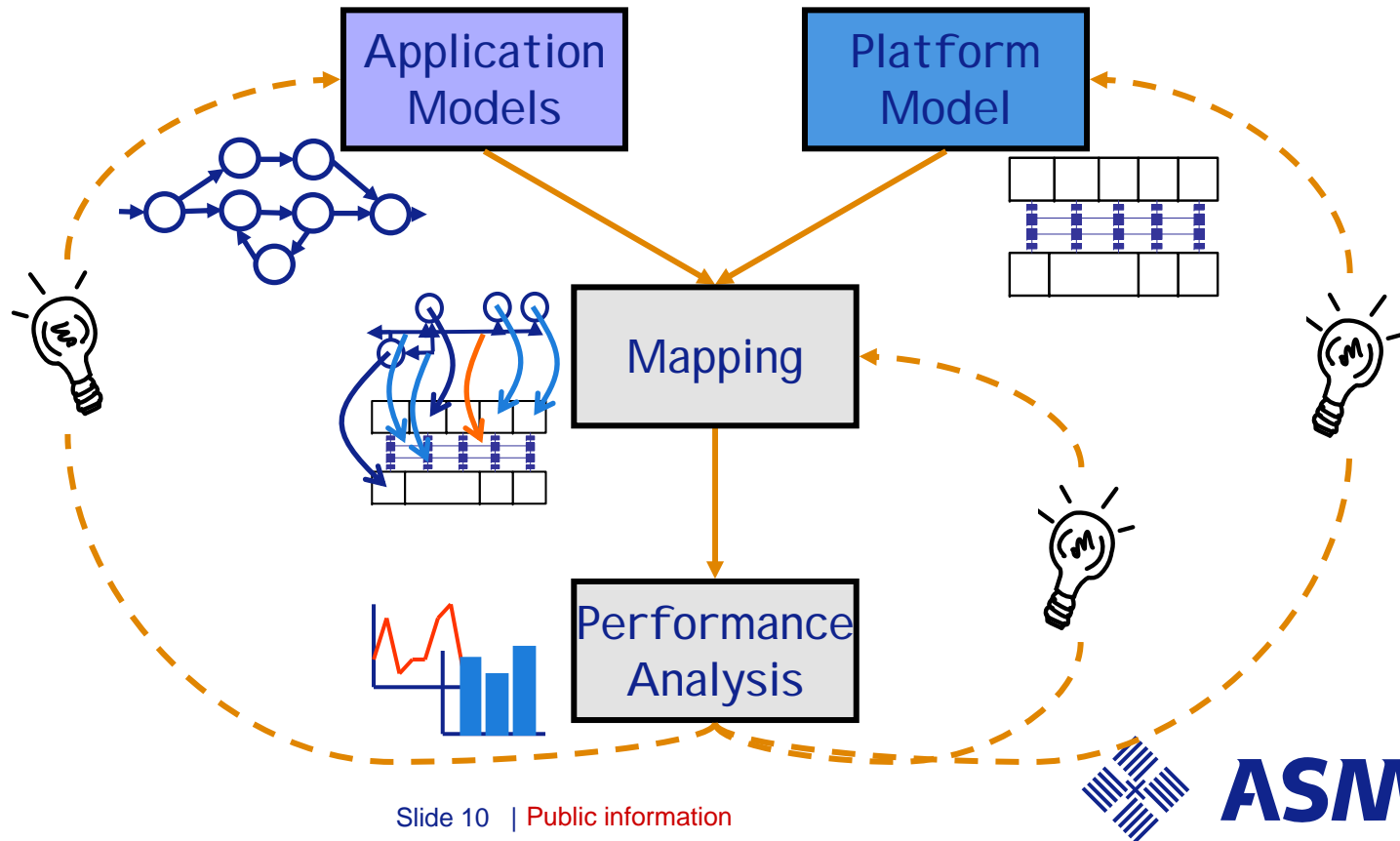


# Y-Chart Approach

Design-time performance prediction of  
hard & soft real-time dynamic applications

running on

platforms with guaranteed and/or (lossless) best-effort services



# Introduction to POOSL

- Parallel Object-Oriented Specification Language
- Part of SHE Methodology (Software Hardware Engineering)
  - Methodology developed at TU/e



# Performance Analysis with POOSL

Design Practice based on

Formal Methods

Executable Model in Expressive Language

Mathematical Model

Execution Semantics

Formal Semantics

Simulation-Based Estimation

Analytic Computation

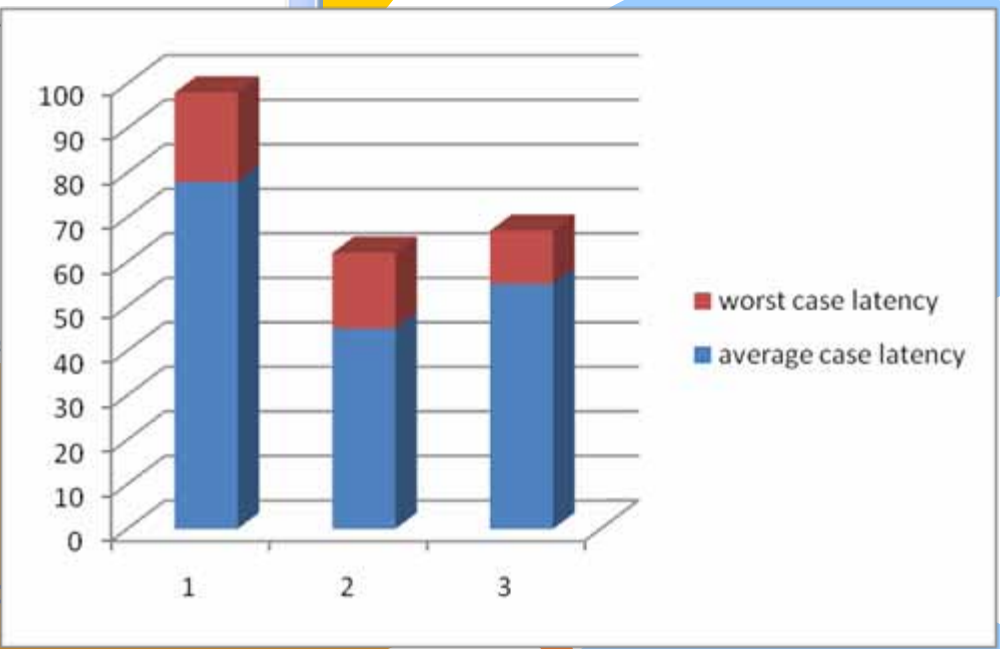
- Modeling convenience
- Estimations with Accuracy
- Scalable
- Tools

- ~~Difficult to make models~~
- Exact results
- Scalability is problematic
- Tools



# Formalism: POOSL

```
handleInputPort2() | p:RIOPacket |
  ip2?packet(p | scheduler inputQueueAccepts(2,p));
  scheduler setOutputPortFor(p);
par
  if storeAndForwardMode then delay switchLatency +
    else delay switchLatency
  fi;
  scheduler inputQueuePut(2,p)
and
  handleInputPort2()
rap.
```



correctness verification

deadlock  
high-priority packet starvation

property preserving synthesis



# POOSL design/runtime environments

- SHESim

- A graphical tool for the construction and validation of POOSL models
- Interprets POOSL semantics runtime
- Checks during runtime
- Freeware

- Rotalumis

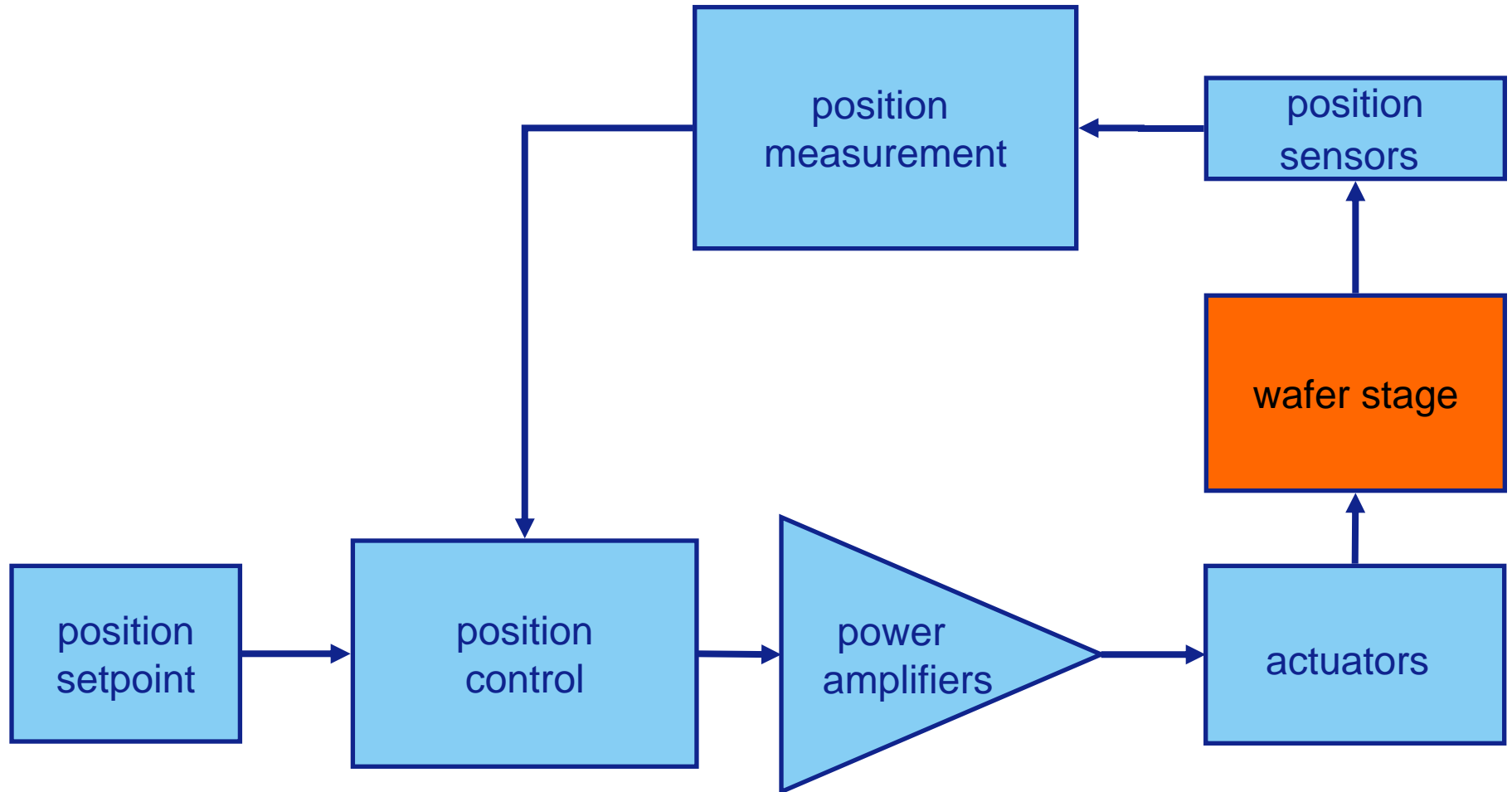
- A high-speed execution engine (approx. 100x) for POOSL models
- Compiles a POOSL model into an intermediate byte code
- Checks at compile time
- Freeware



# ASML example cases of performance modeling

- Case 1: Wafer stage control (Wings)
- Case 2: Performance modeling of a multi-processor system with switched communication networks

# Case 1: Wafer stage control (Wings)

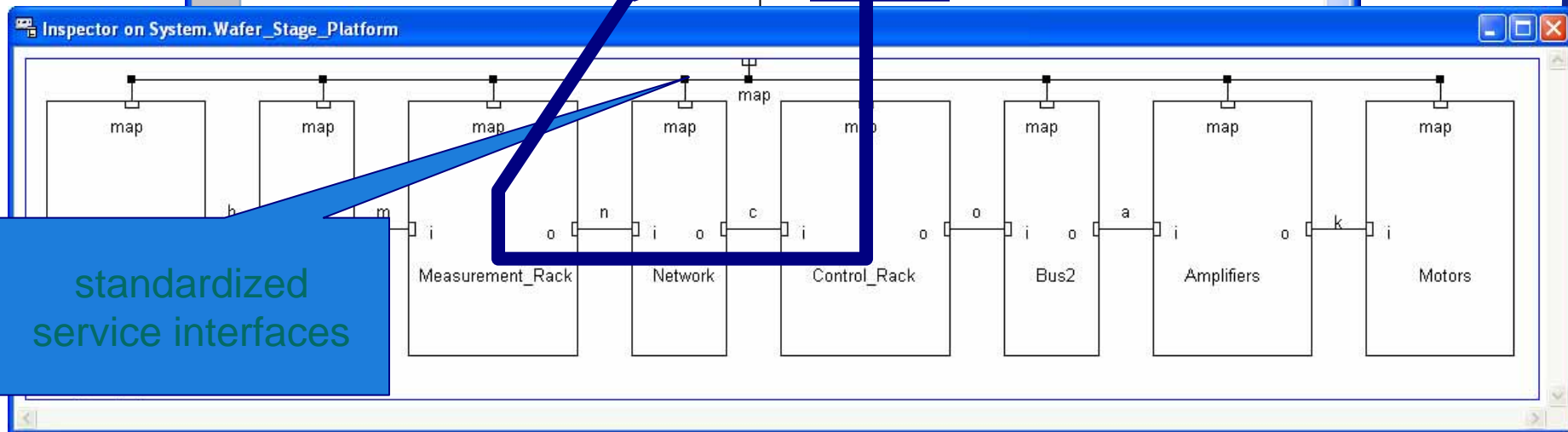
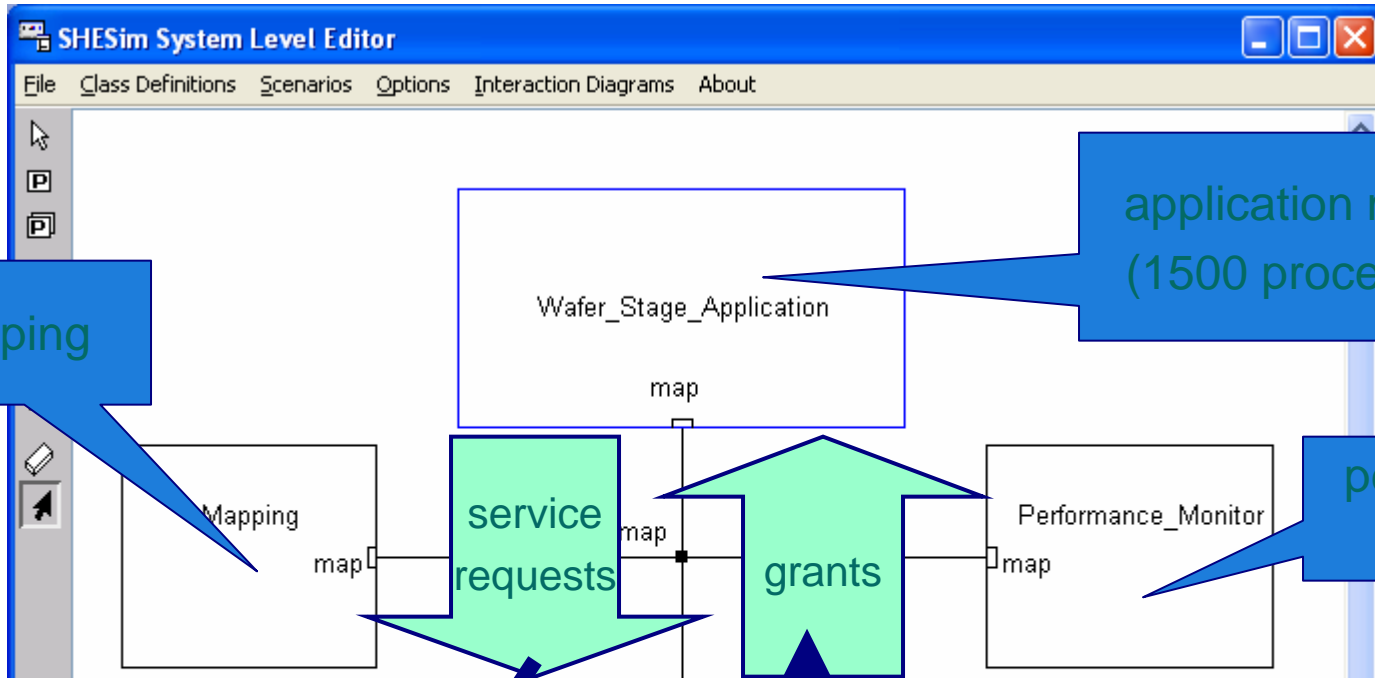


hard real-time  
period execution





# Wafer stage control: executable model



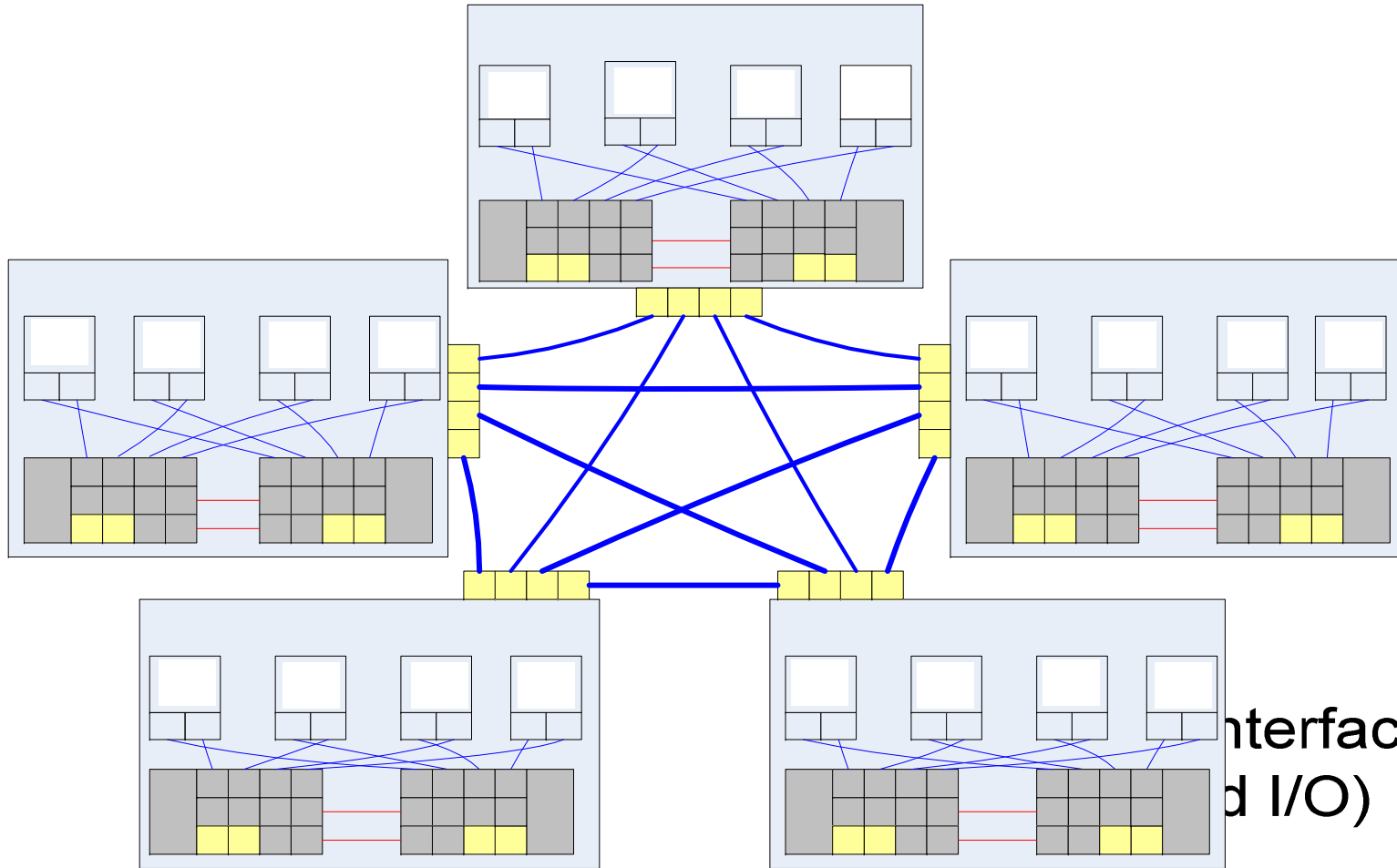
# Wings results

- Modeling method to predict and optimize timing performance
- Dissemination
  - workshops
  - ASML is taken up results in various projects
  - embedded software, digital hardware, mechatronics
- Optimizations
  - 16 different improvements identified
  - over 50% performance gain

# Case 2: Performance modeling of a multi-processor system with switched communication networks

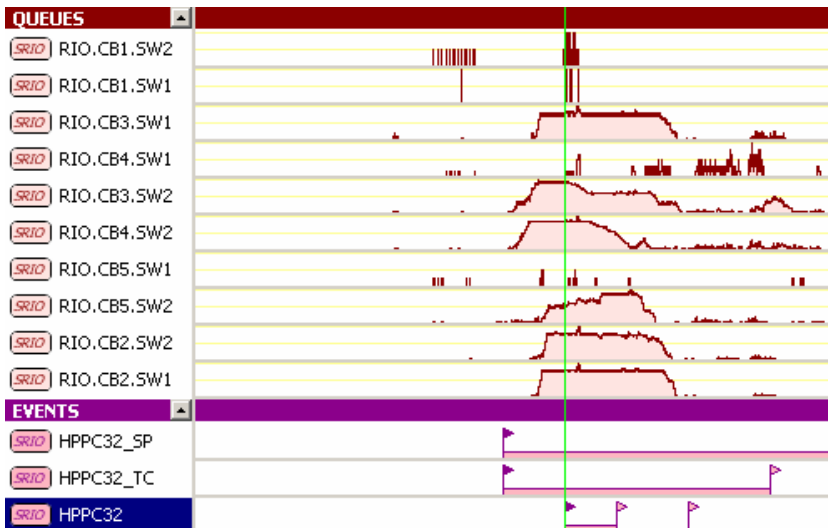
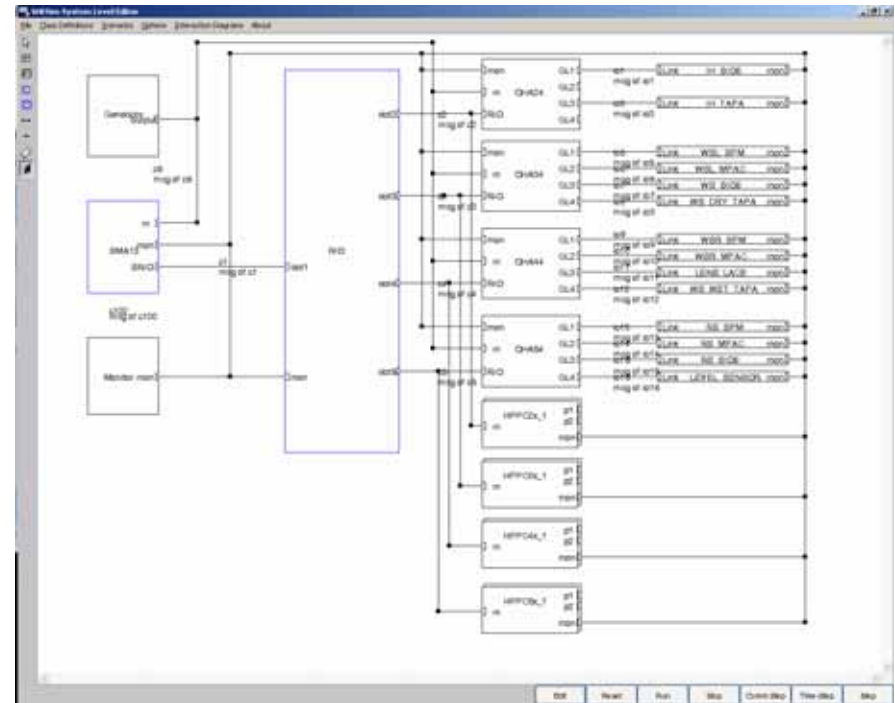


# Full mesh, SRIO based, switched network topology



# Model and Results

- Reuse of switched network model developed by Wings project.
- Added fully parameterized platform models of motion controllers, IO boards and conductor.
- Application part is described via configuration files.



- Simulation results provided much greater insight in network behavior.
  - For the first time all communication channels are visible at one single moment in time.
  - Unexpected communication delays identified due to heavy traffic on network.

# Performance modeling experiences

- Performance modeling has opened the door to a much better understanding of the real-time aspects of an ATCA based motion control system. Some examples:
  - Complex interactions between hardware and software components in a multi-processor environment are easier to analyze.
  - System stability increases due to the fact that complex dependencies which can lead to deadlocks and unforeseen jitter can be detected in advance.
  - Resource usage of hardware and software can be highly optimized.
  - Performance modeling allows complex embedded designs to be verified during design time enabling a smoother integration phase and reduces design risks.
- **Your simulation results are only as good as the knowledge that you put into your model!!!**

