

AGILE ARCHITECTING
FLOW SYSTEMS CONTROLER
NEXT GENERATION
A USE CASE

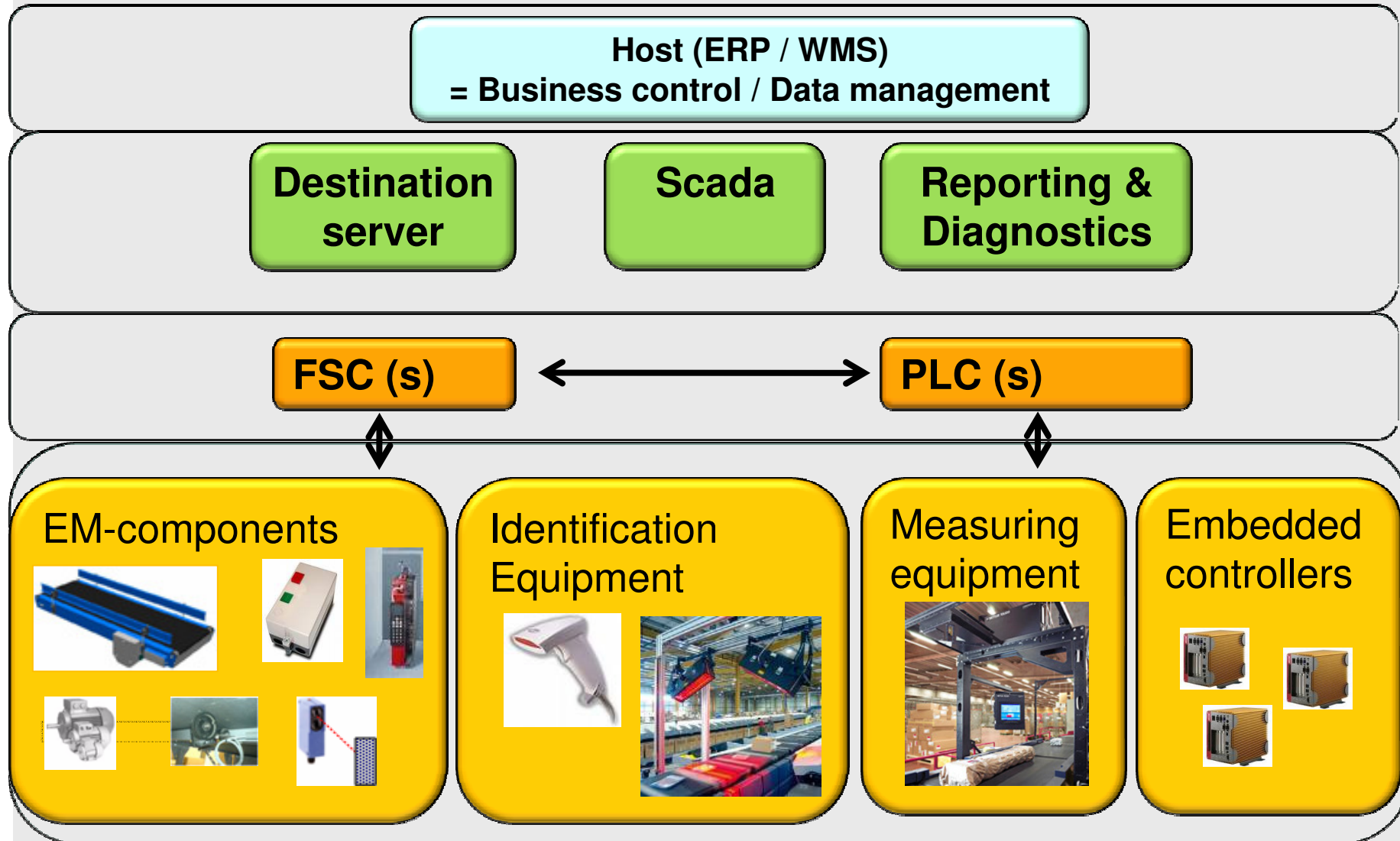
ROBERT BIJL
SOFTWARE ARCHITECT
2 JUNE 2009

Agenda

- **Project and product background**
- **Mapping scrum phases to project**
- **Lessons learned / evolutions**
- **Questions**



System architecture

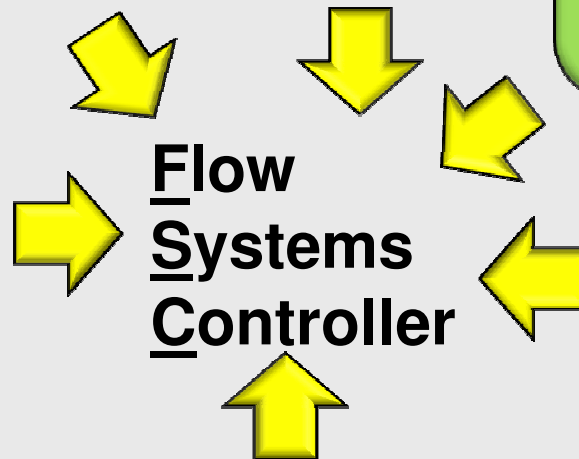


Equipment
-Control
-Monitoring

Core process
•Transporting
•Merging
•Sorting

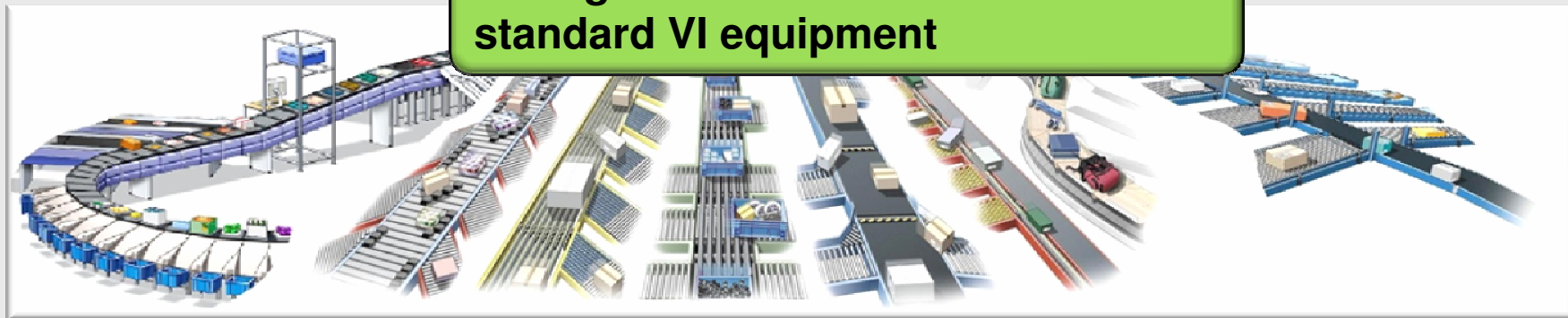
-Decrease project lead time
-Standard building blocks
-Easy commissioning
-Easy maintenance

Important KPI
-Availability
-Sorting accuracy
-Merge capacity



-PC based control

Configurable controls solution for standard VI equipment



Project background

Successor current
FSC product

Total redesign

Start 1 April 2008

Flow
Systems
Controller

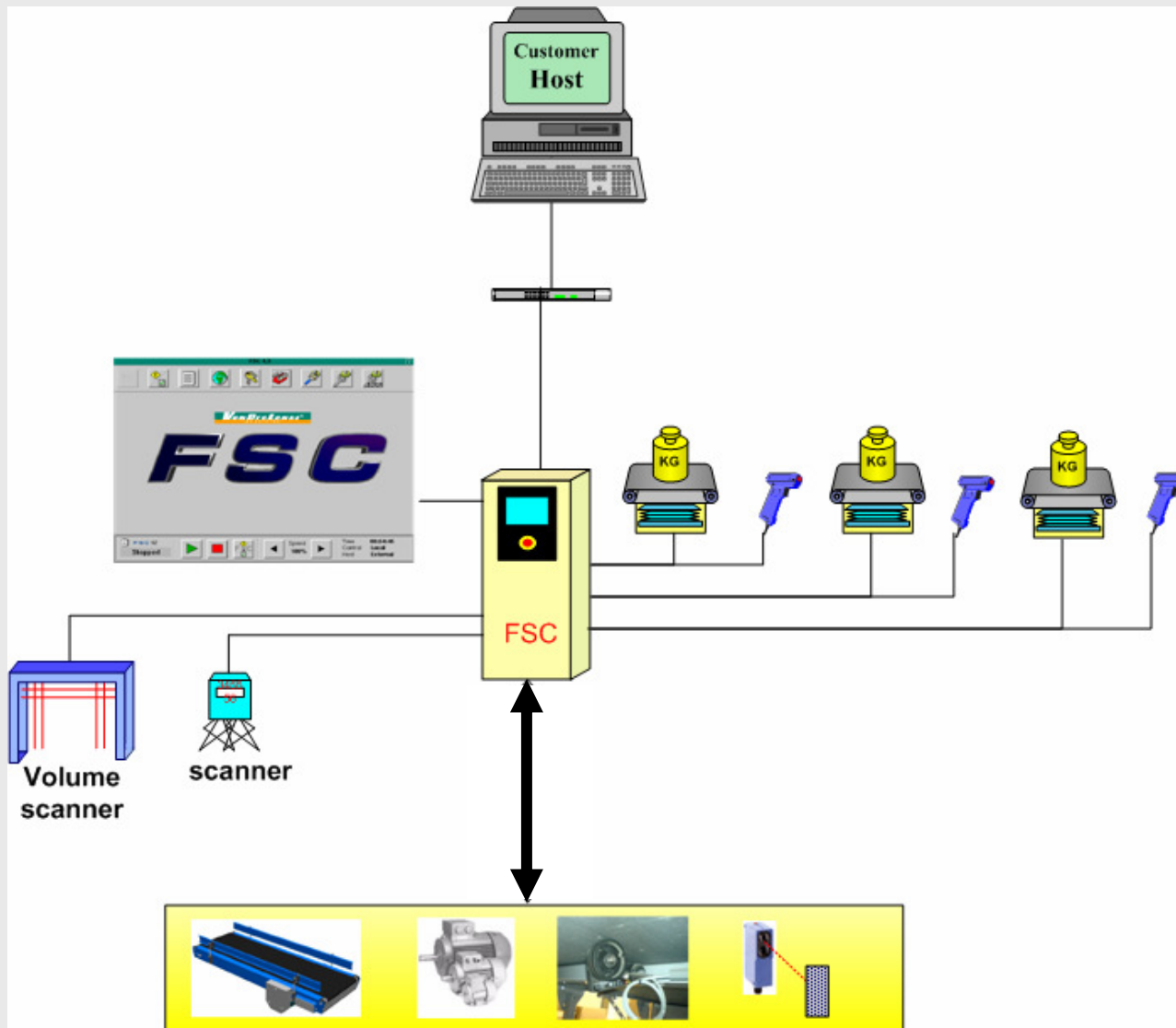
Next generation

Multidisciplinary team
Project leader
Architect
Test engineer
Software Engineers
Commissioning engineers

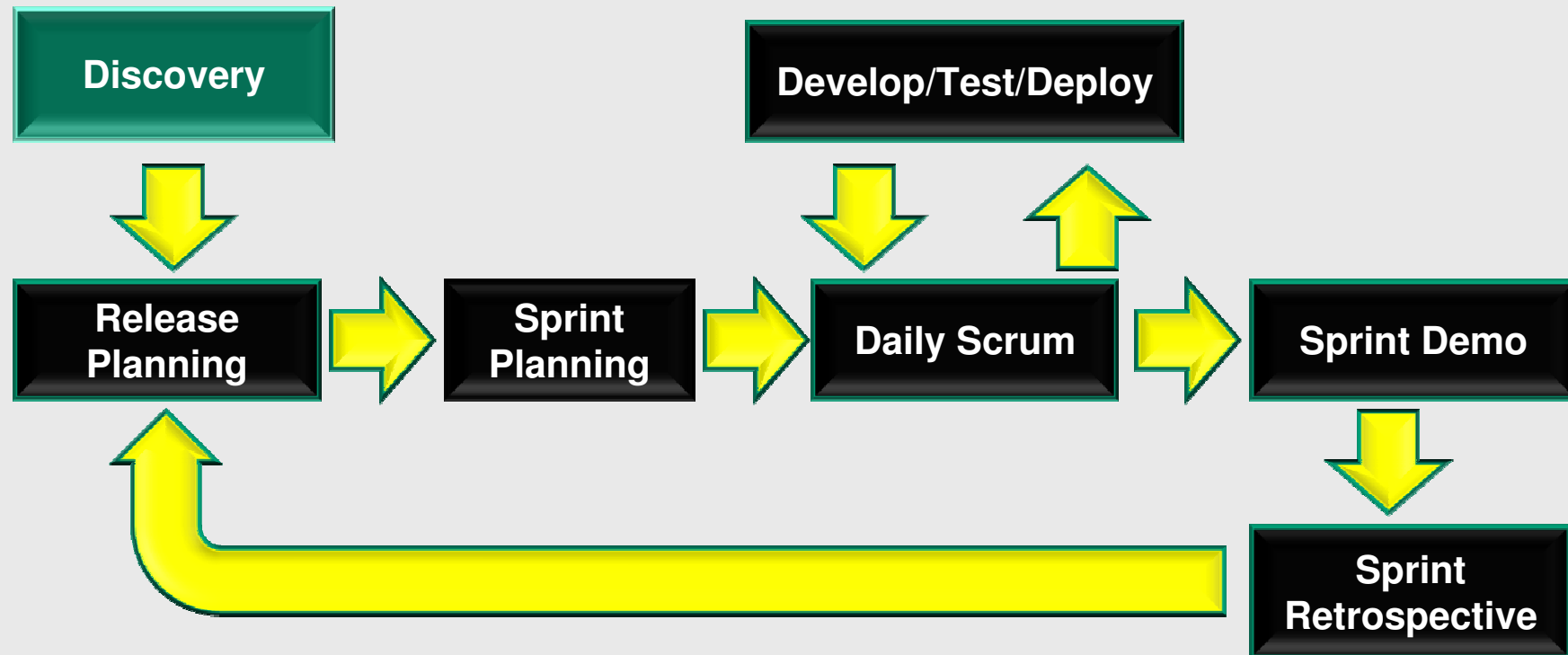
Project end date
1-april-2011



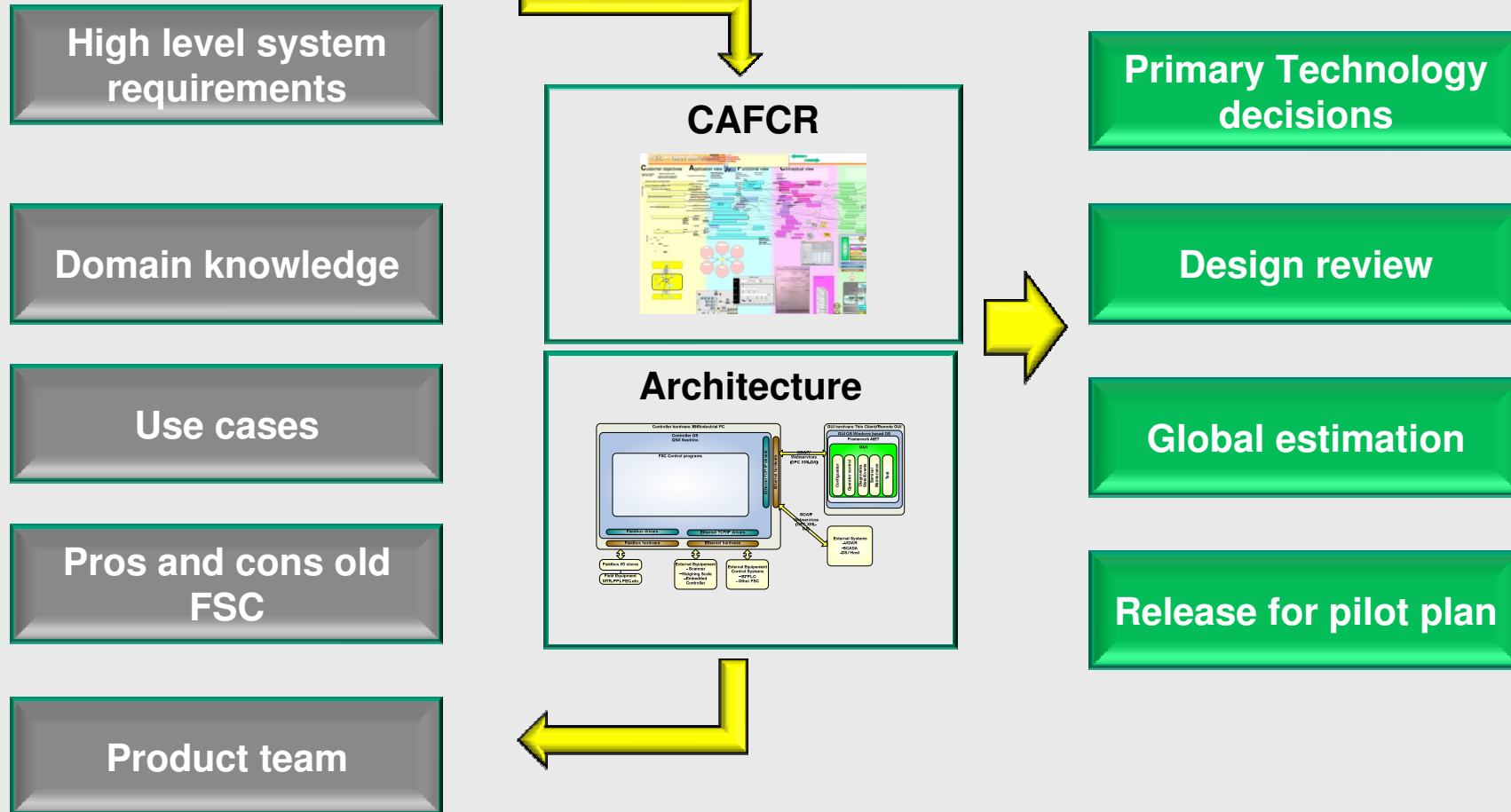
Application view



7 Phases of Scrum



Defining architecture



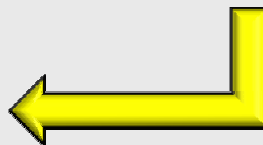
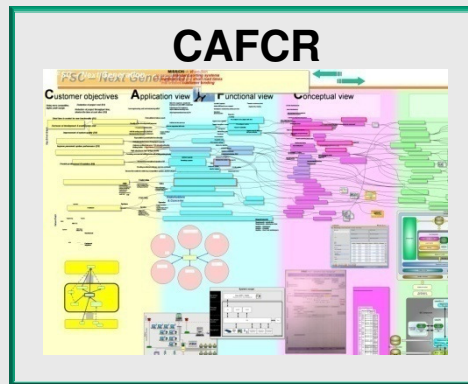
Define processes and tooling

High level requirements

Workflow team

VI Tools

Pros cons current tools



Tools decisions

Release plan

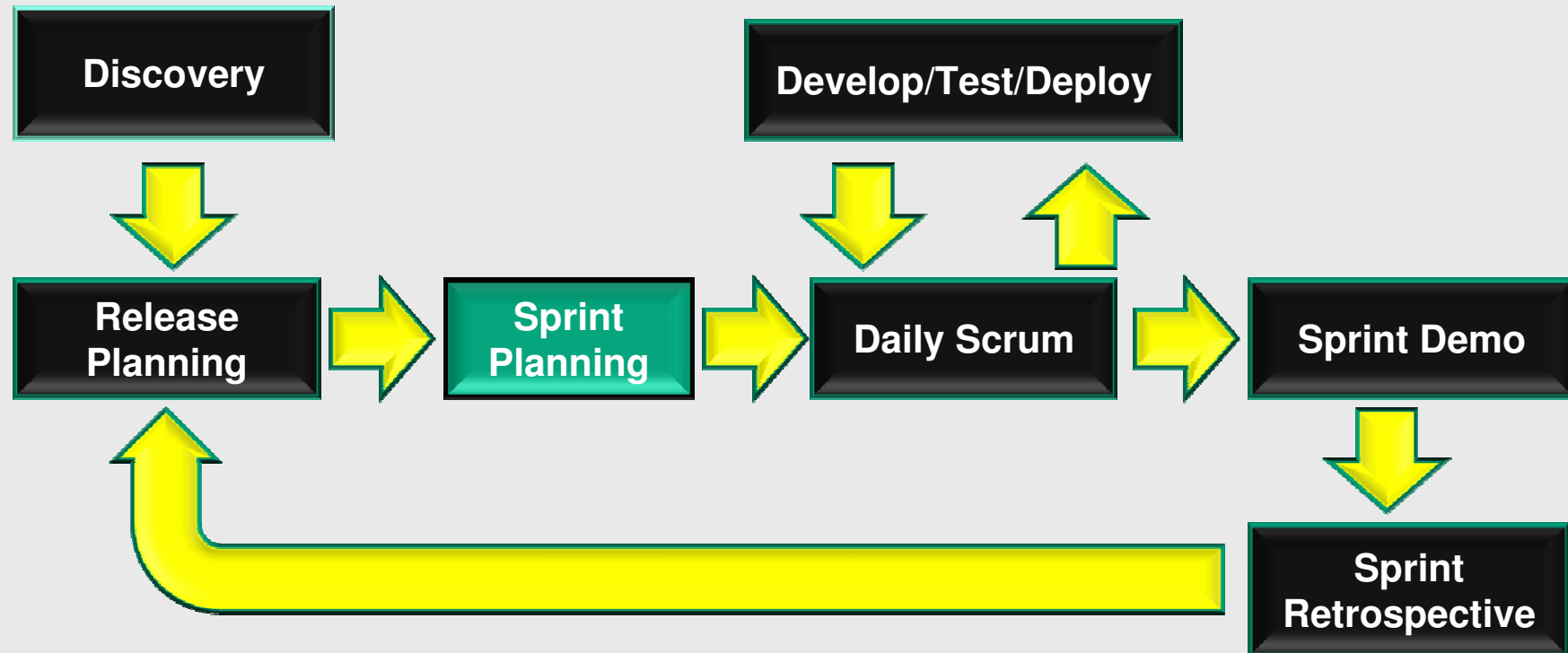
Software development plan

Requirement management plan

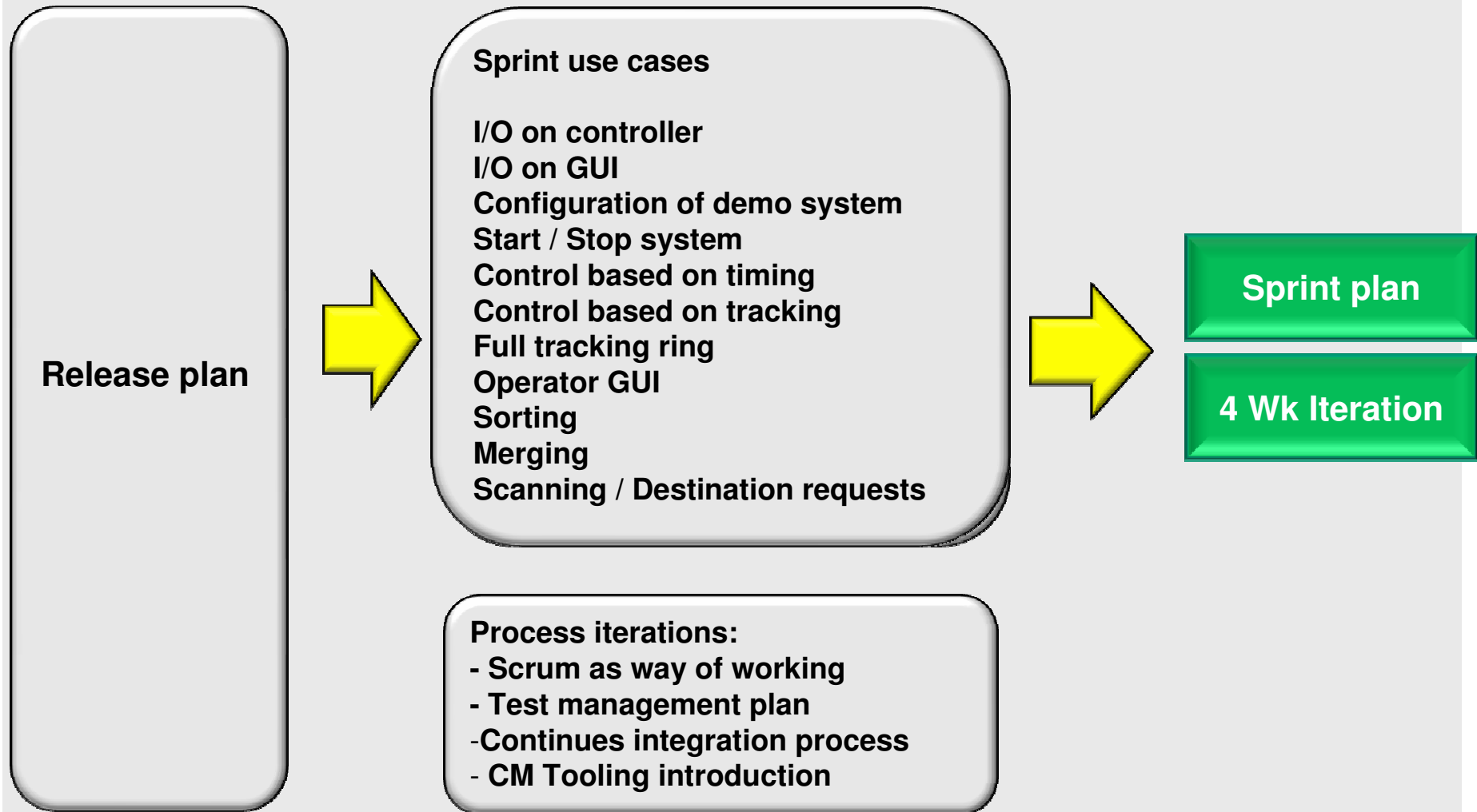
Test management plan



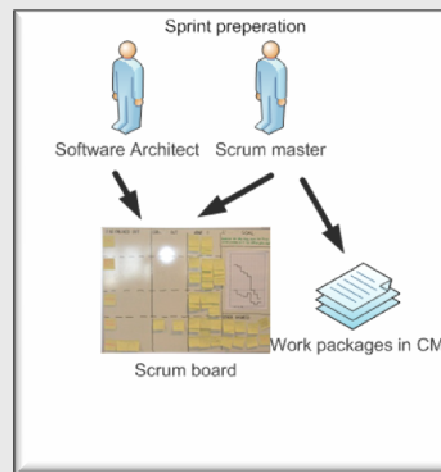
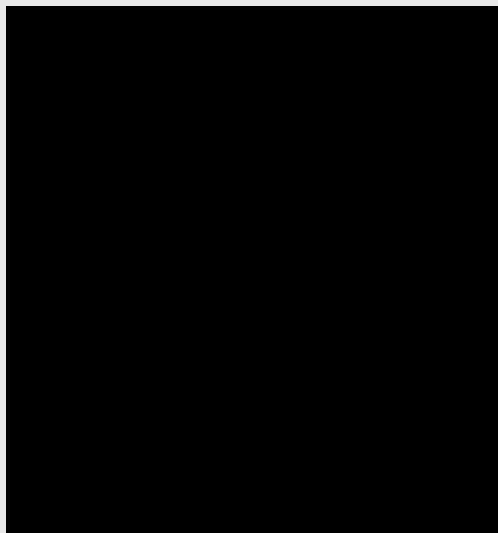
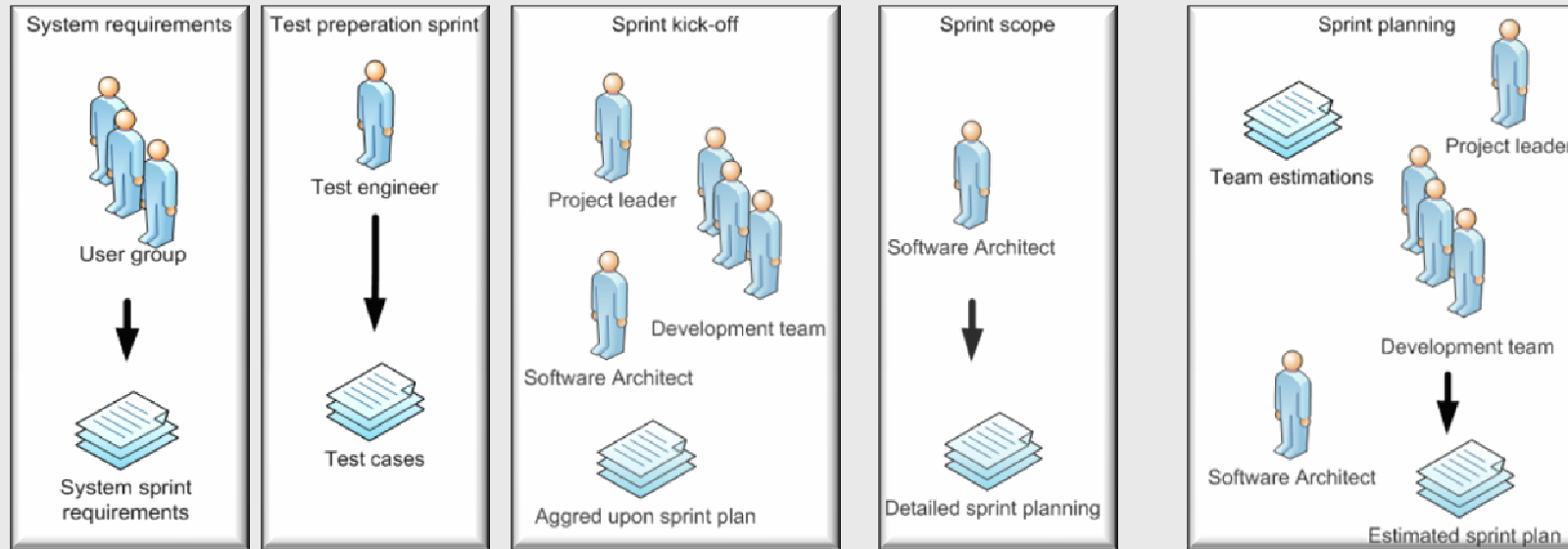
7 Phases of Scrum



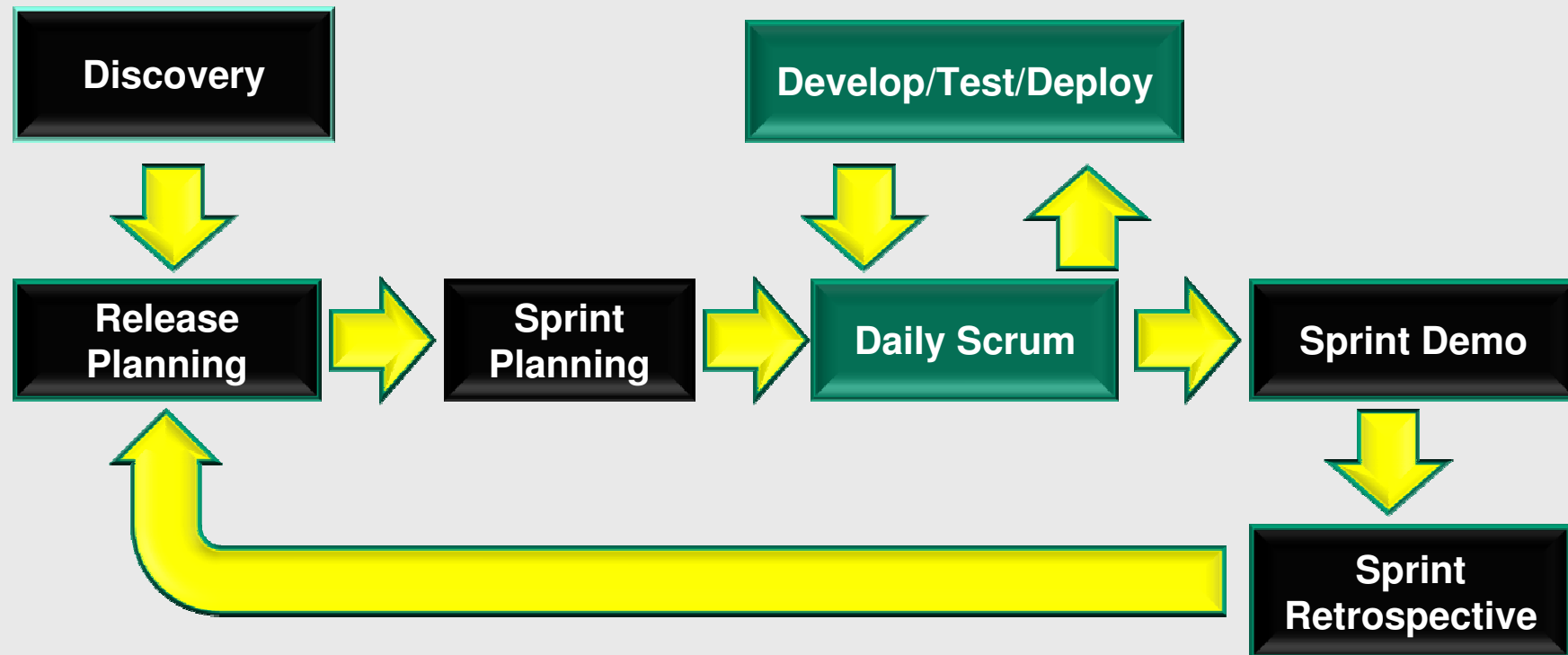
Sprint plan 1/2



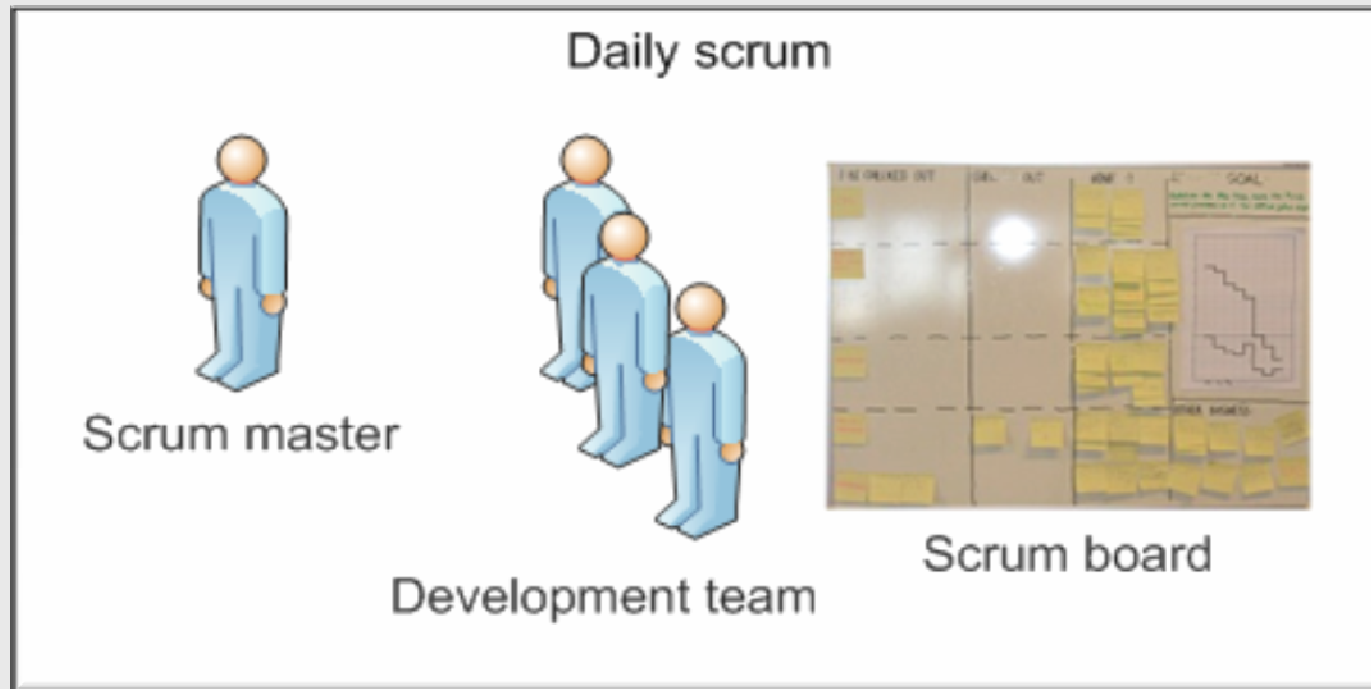
Sprint plan 2/2



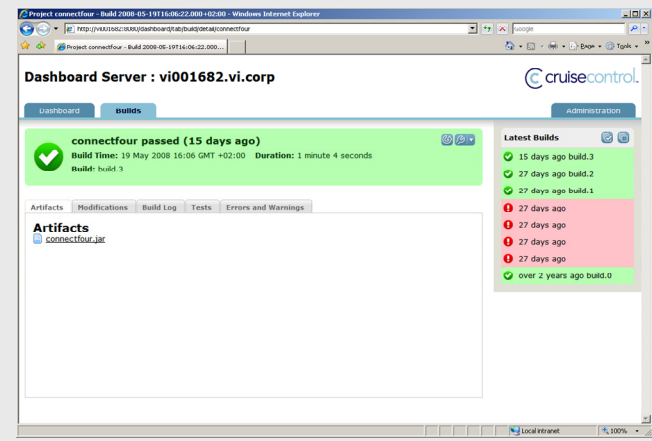
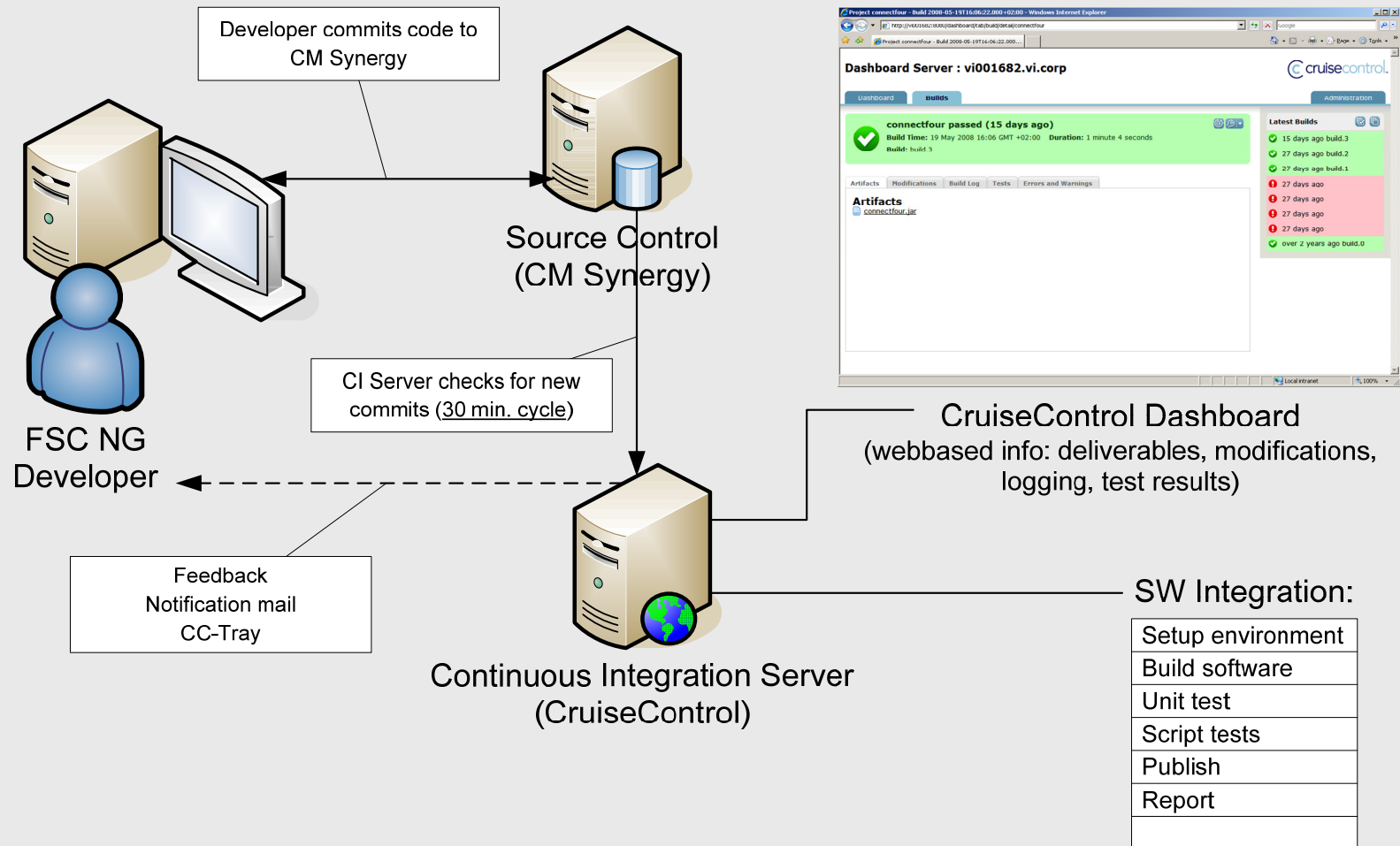
7 Phases of Scrum



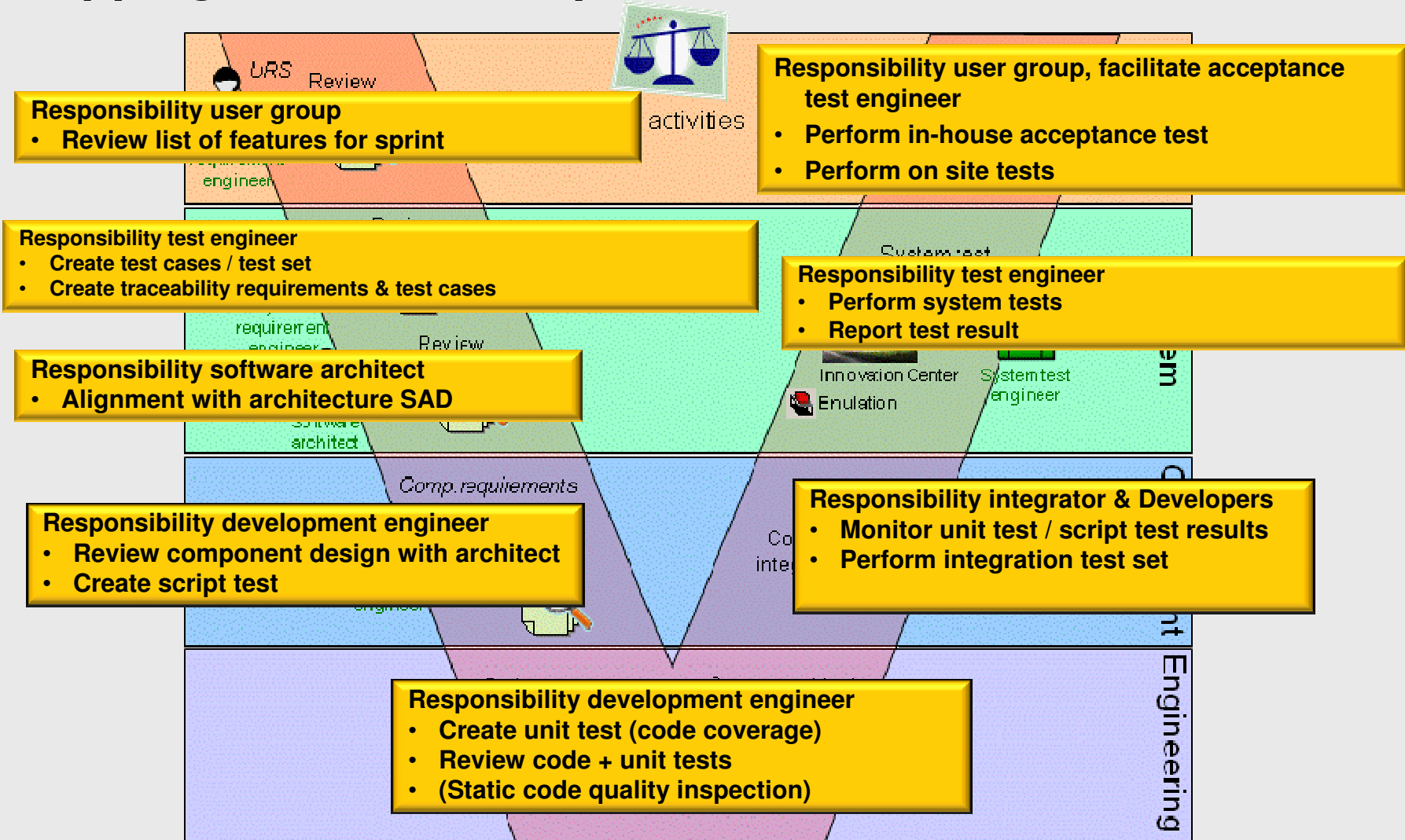
Development/Test/Deploy



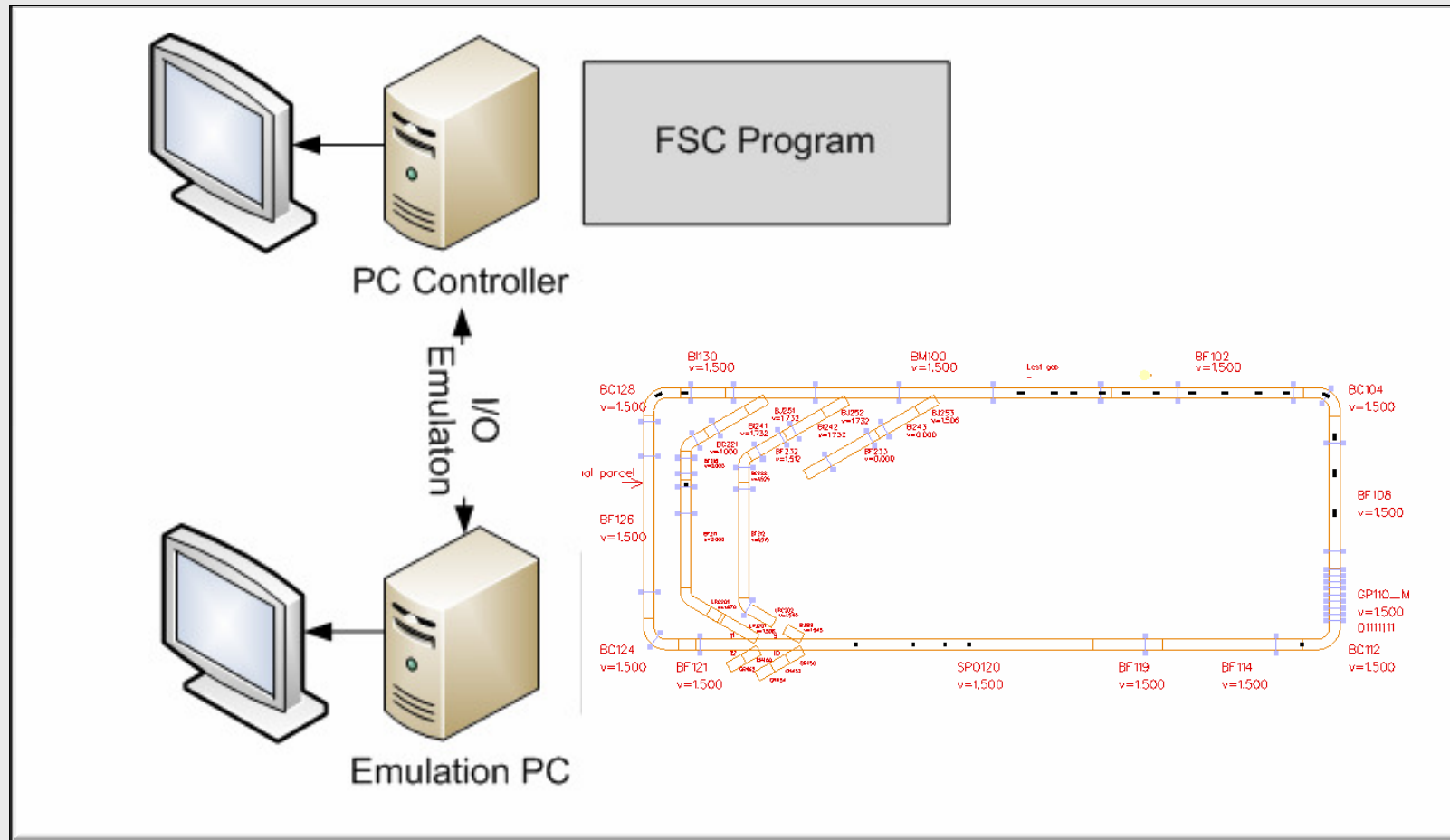
Continues integration



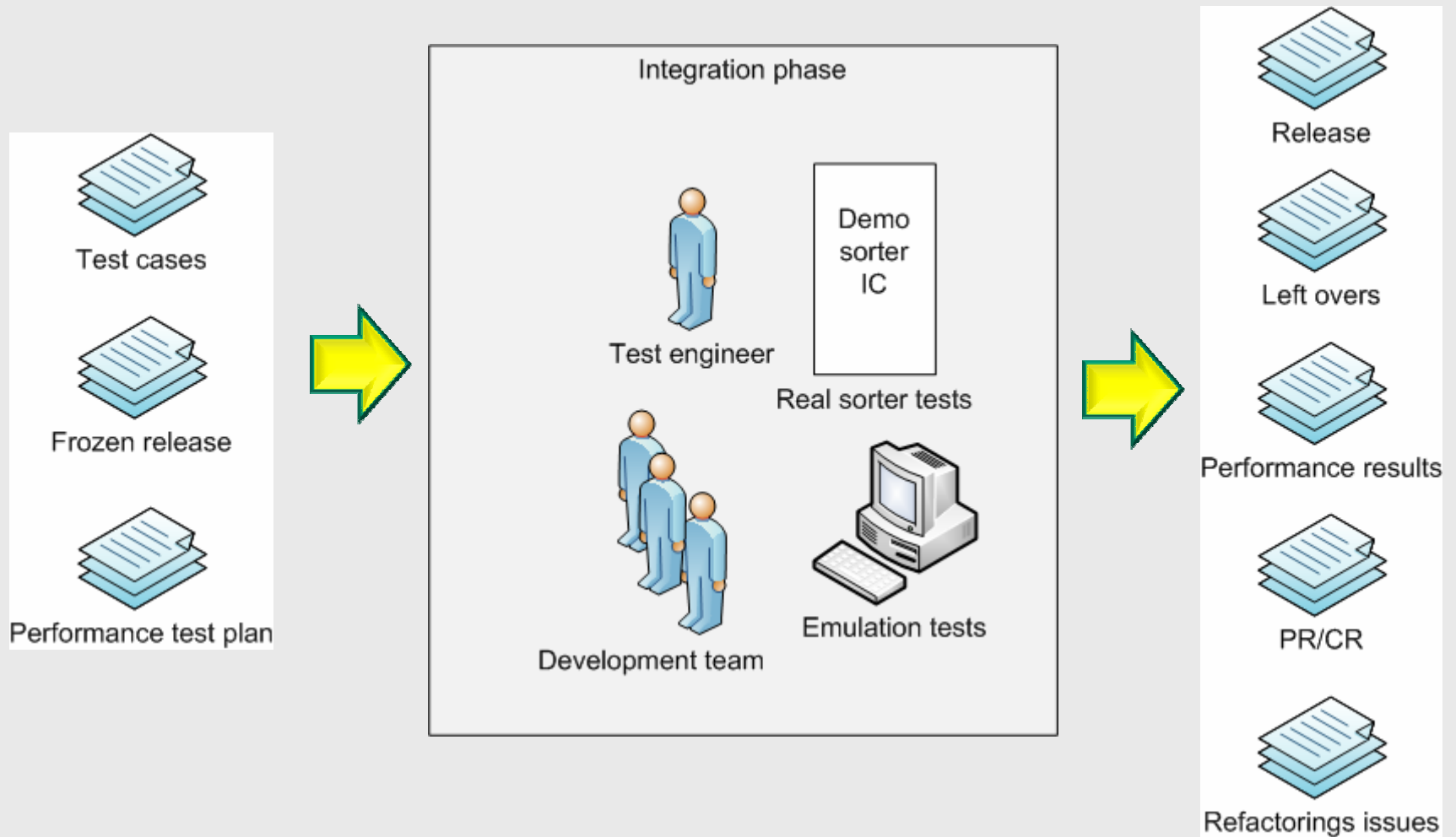
Mapping V-model in a sprint



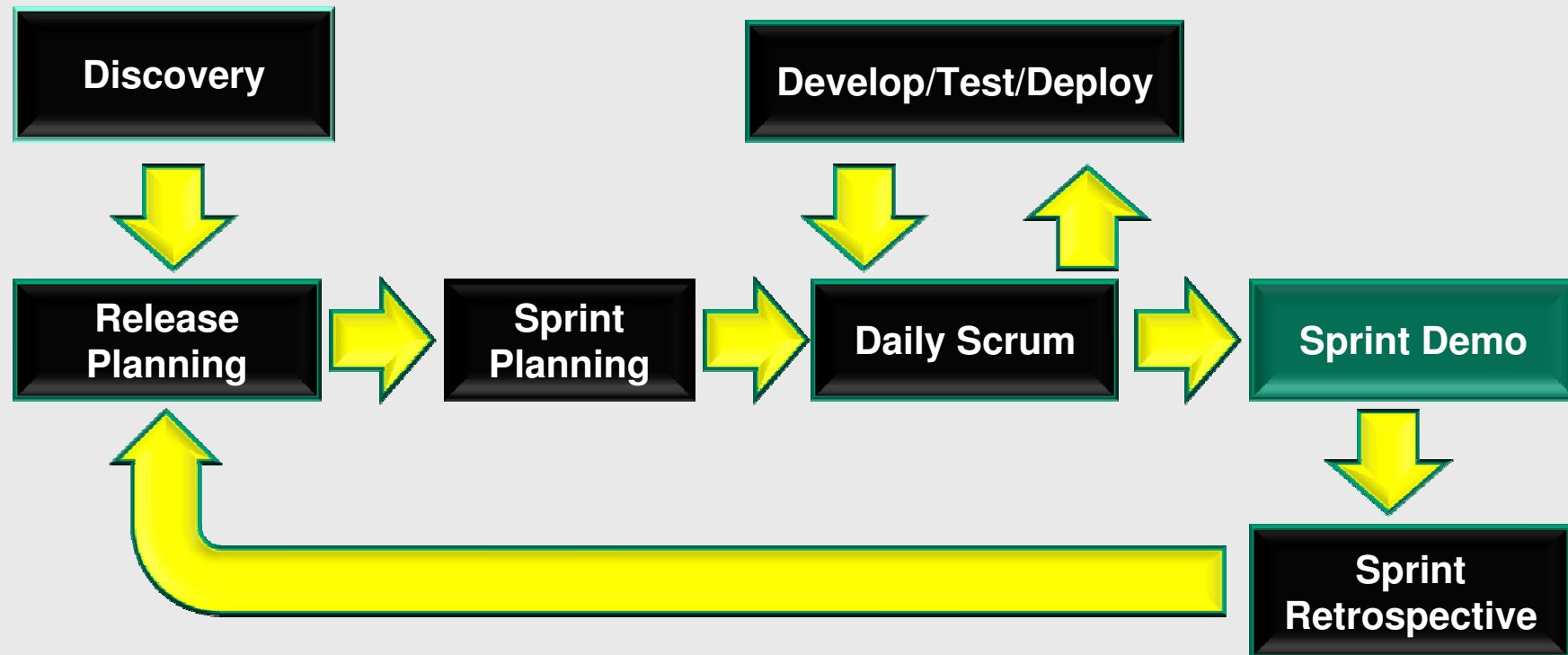
Integration test in office



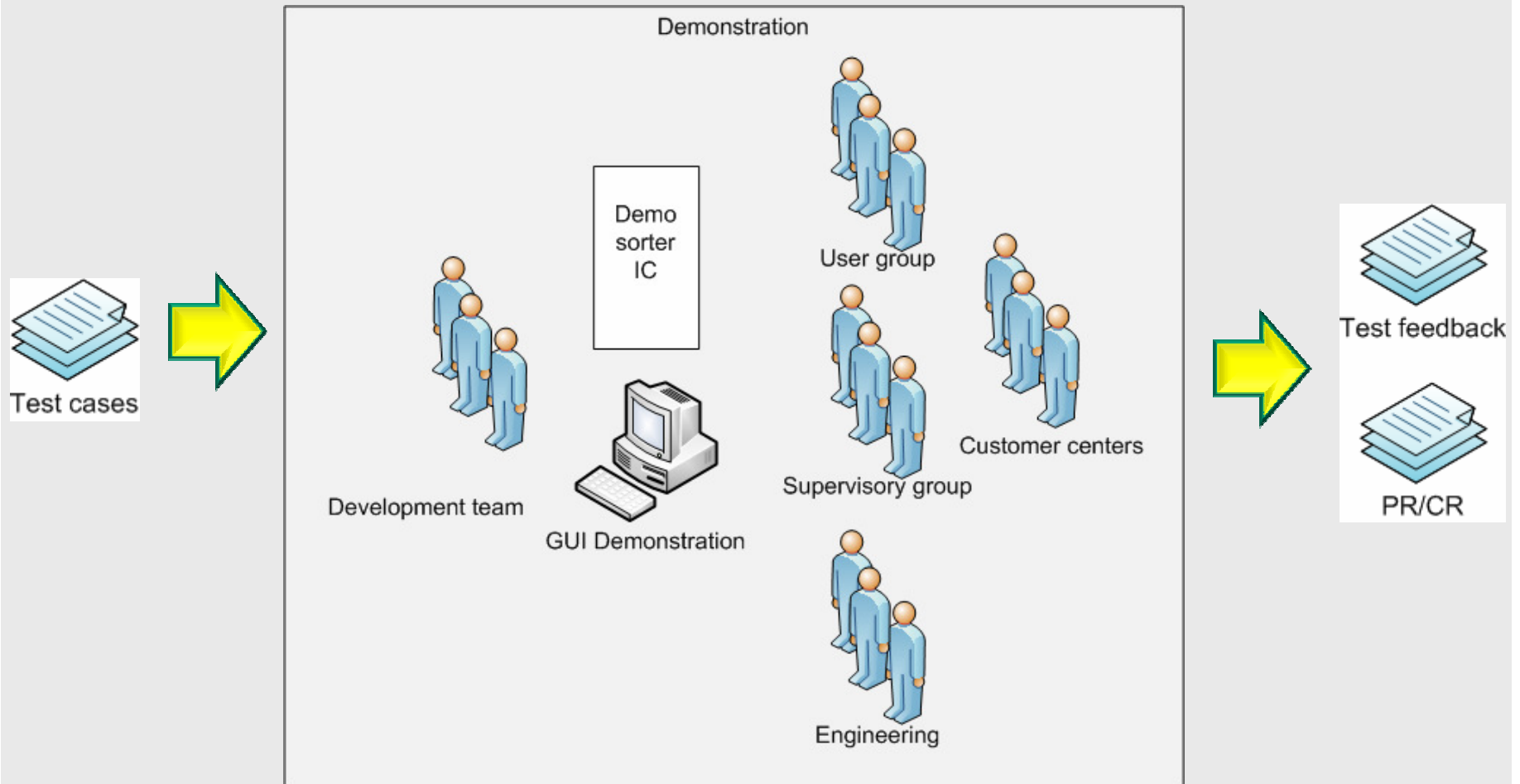
Sprint integration



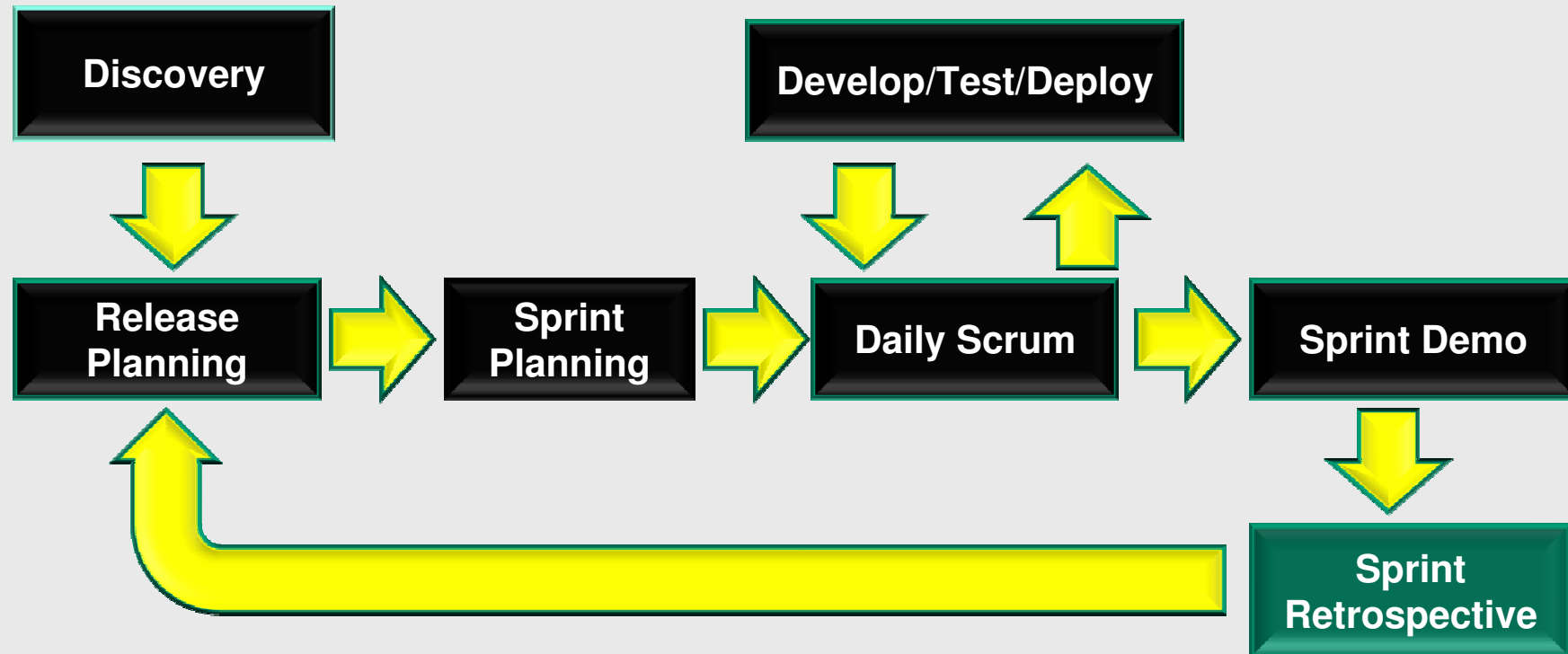
7 Phases of Scrum



Sprint demo

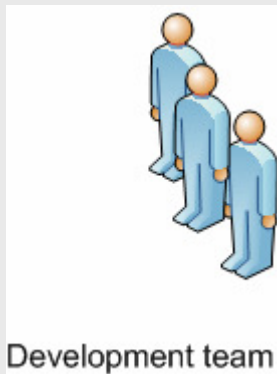


7 Phases of Scrum



Sprint retrospective

Item	Category	Priority	Notes
1	Process	High	Review the sprint process and identify areas for improvement.
2	Team	Medium	Discuss team dynamics and collaboration.
3	Work	Low	Review work items and their progress.
4	Tools	Medium	Discuss the effectiveness of tools and equipment.
5	Environment	Low	Review the work environment and ergonomics.
6	Communication	High	Discuss communication channels and frequency.
7	Stakeholders	Medium	Review stakeholder involvement and feedback.
8	Scrum	High	Review Scrum practices and adherence.
9	Backlog	Medium	Discuss the backlog management process.
10	Retrospective	High	Review the retrospective process and effectiveness.
11	Documentation	Low	Review documentation practices.
12	Reporting	Medium	Discuss reporting requirements and formats.
13	Meetings	High	Review meeting effectiveness and duration.
14	Collaboration	Medium	Discuss collaboration opportunities.
15	Learning	High	Review learning opportunities and outcomes.
16	Feedback	High	Discuss feedback mechanisms and implementation.
17	Adaptability	Medium	Review the team's ability to adapt to change.
18	Transparency	High	Discuss transparency in work and communication.
19	Accountability	High	Review accountability and ownership.
20	Empowerment	Medium	Discuss team empowerment and autonomy.
21	Recognition	Low	Review recognition and appreciation practices.
22	Motivation	High	Discuss team motivation and engagement.
23	Resilience	Medium	Review the team's resilience to setbacks.
24	Flexibility	High	Discuss the team's flexibility in work and communication.
25	Proactivity	Medium	Review proactive behavior and problem-solving.
26	Ownership	High	Discuss team ownership and commitment.
27	Collaboration	High	Review collaboration and teamwork.
28	Communication	High	Discuss communication and information sharing.
29	Transparency	High	Review transparency and openness.
30	Accountability	High	Discuss accountability and responsibility.
31	Empowerment	Medium	Review empowerment and autonomy.
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49	Collaboration	High	Review collaboration and teamwork.
50	Communication	High	Discuss communication and information sharing.



-Keep
-Stop
-Try

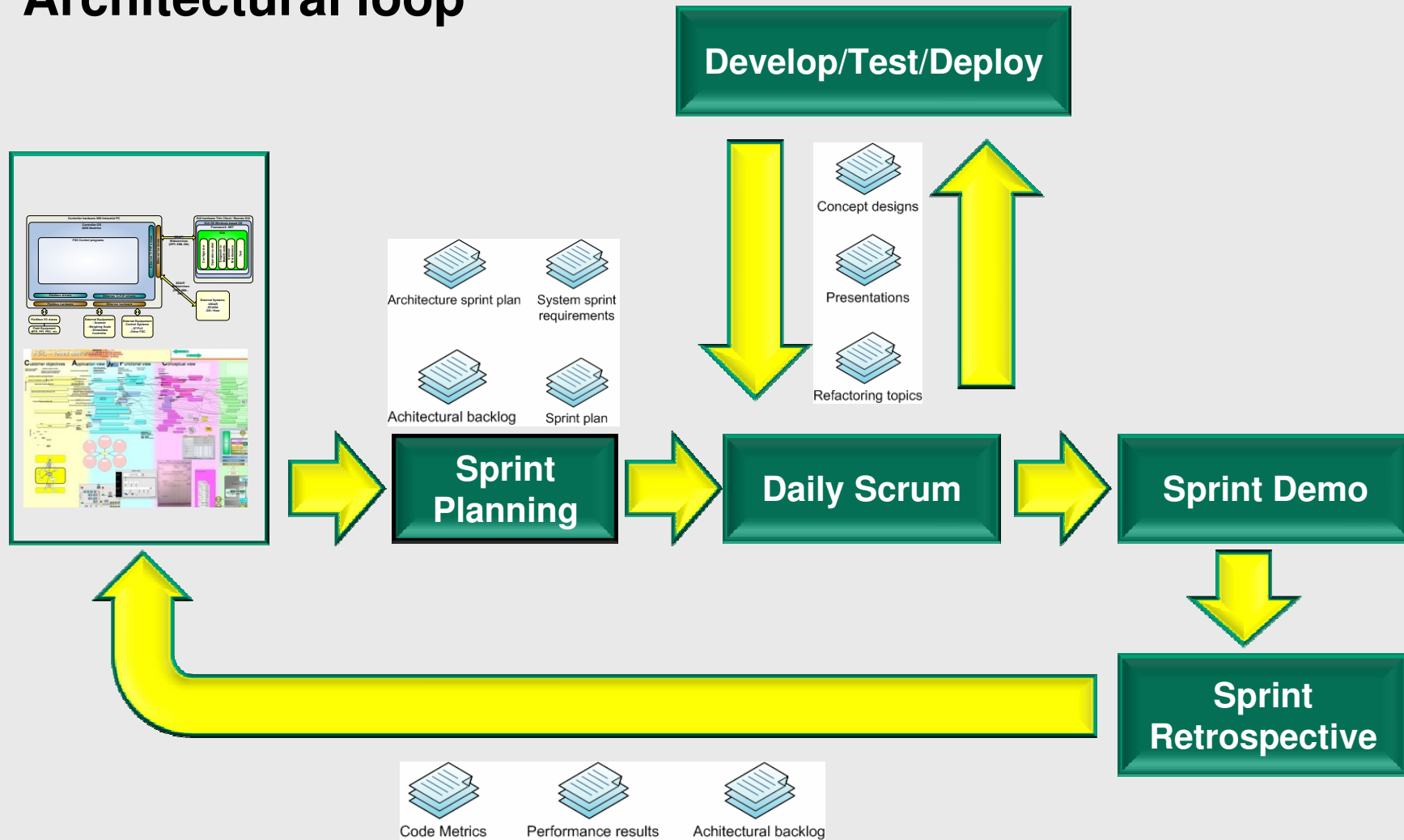


Sprint result memo

Left overs

PR/CR

Architectural loop



Lessons learned / Observations

- **Product architecture is required upfront when scope is broad**
- **Implementation architecture can be done using hybrid Agile**
- **Feedback loop → Requirements and Demonstration should stay in same pace as feature development.**
- **High team spirit.**
- **Introduction of processes and tooling can be Agile**
- **Huge focus on functionality.**
- **Domain and design knowledge is shared in team in high pace**
- **Challenge to combine refactoring and technical backlog with sprint plan**
- **Challenge to combine PR work with sprint plan**
- **High pace adding new functionality**

Agile evolution observations

- Integration process is more formalized.
- Estimation process keeps evolving.
- Definition what is finished (Shortcuts, Future scope)
- Estimating integration work
- Continues integration requires continues attention (Task size)
- Need for component design responsible
- High hesitation to make architectural changes
- Commitment from project sponsors still high

Discussion topics

- 1. Product architecture is required, realization can be done using a hybrid Agile way of working.**
- 2. Process issues are more visible due to Agile way of working**
- 3. Agile architecting leads to more rigid architectures**



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