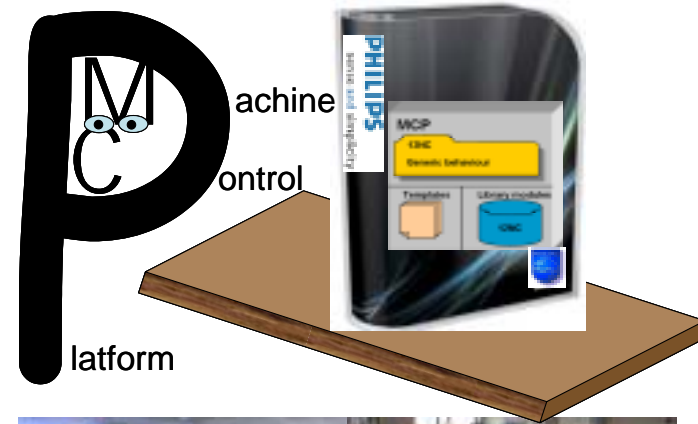


# PHILIPS



## MCP



*Best of both worlds (PLC ⇔ PC)*

Authors: Wim Bor, John van der Heijde, Frank Mertens, Ronald Korting  
Philips Applied Technologies  
February 11<sup>th</sup>, 2008

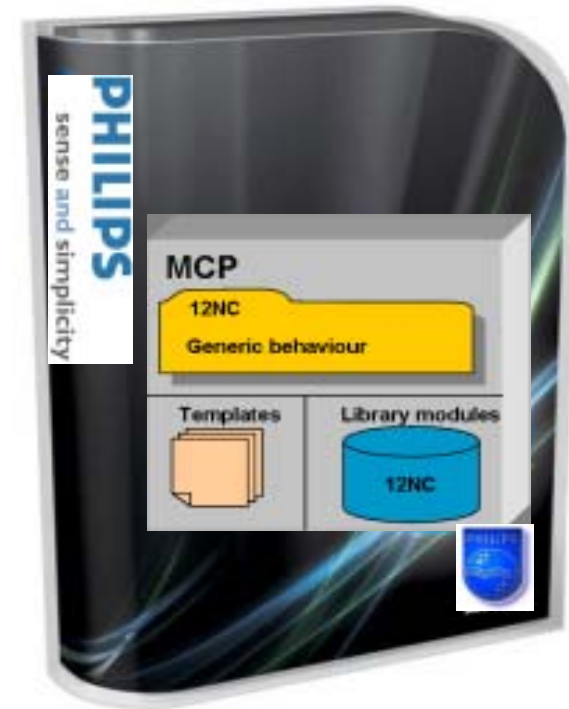
## Answers to the following questions

### Introduction

- ✓ What is MCP
- ✓ Why do we need it
- ✓ How did we create it

### Technical

- ✓ What did we create
- ✓ What makes it unique



## ✔ What is MCP

- What **MS-Windows** is for a **PC**, is **MCP** for industrial **Products / Equipment**



- Like **MS-Windows**, **MCP**
  - is a toolbox
  - by itself has limited functionality
- It is a software environment which **enables** you to
  - create an industrial application.
  - introduce quality into the **equipment-** and **product-** development



## ✓ What is MCP

For clarification purposes a **conformity** check between MS-Windows and MCP



- Comprises a basic functionality like **Internet** browsing
- Supports **content** navigation (Windows based)
- MS-Word is **not** available by default



- Comprises a basic functionality like **MachinePart** browsing
- Supports **content** navigation (Object based)
- Practical application components are **not** available by default

# ✔ What is MCP



A toolbox that combines **Best Practices** of Both Worlds

	<p><b>PLC</b></p>	<p><b>PC</b></p>
<b>Tools</b>	<b>Vendor specific</b> Siemens S7, CodeSys, Sigmatek	<b>Open Systems</b> C++, C#, .NET
<b>Way of working</b>	<b>Company dependent</b>	<b>Standardized</b> Methods, Processes, Languages <ul style="list-style-type: none"> <li>• Object Orientation</li> <li>• Rational Unified Process</li> <li>• UML, C++, C#</li> </ul>
<b>Personnel</b>	<b>Practically skilled</b>	<b>Theoretical educated</b>
<b>Architecture</b>	<b>Cyclic Scheduling</b>	<b>Event Driven Scheduling</b>

## ✓ Why do we need it



Who are we

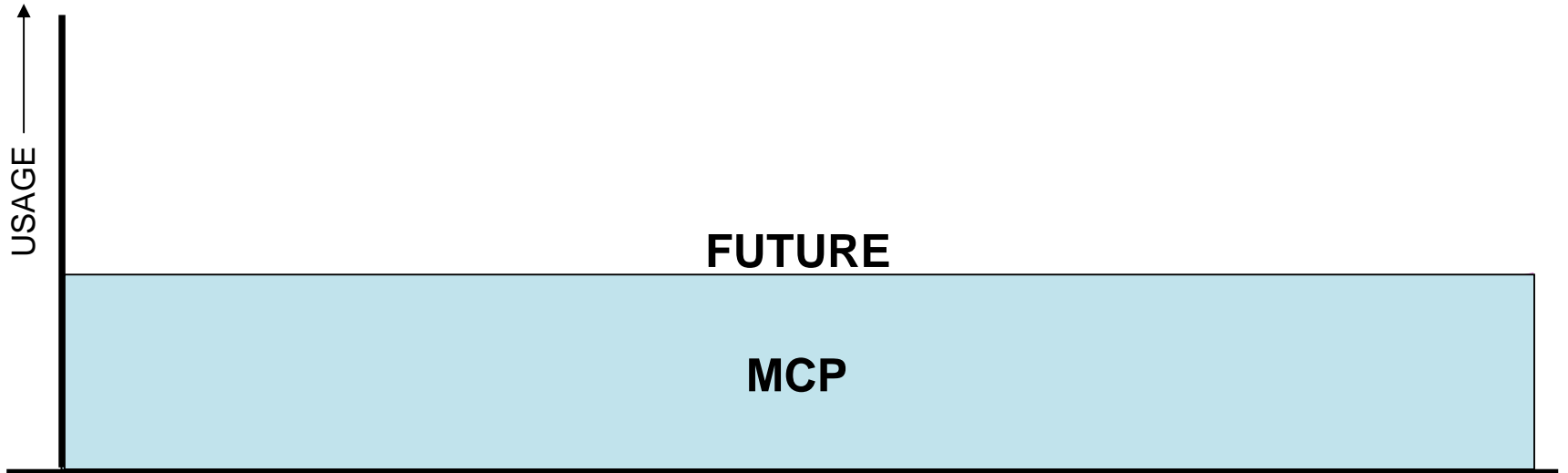
- We are **software** developers who are **responsible** for creating industrial products and equipment

We need it because

- The hardware platform of customers **often** a PC.
- The current toolbox is **linked** to hardware suppliers
- We need **of the shelve** solutions
- Customers do **not** want to pay for the development of a toolbox (comparable to MS-Windows)

# ✓ Why do we need it

We need *evolutionary* development.



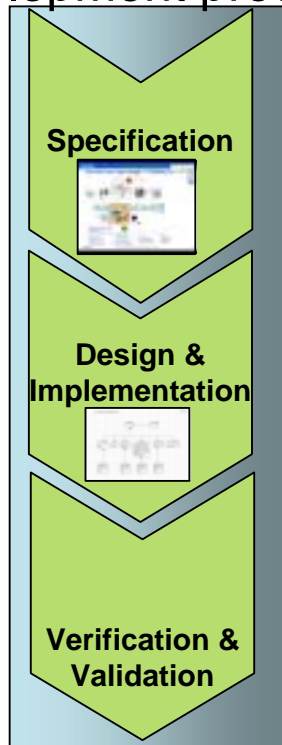
Product Creation Process PHASE →



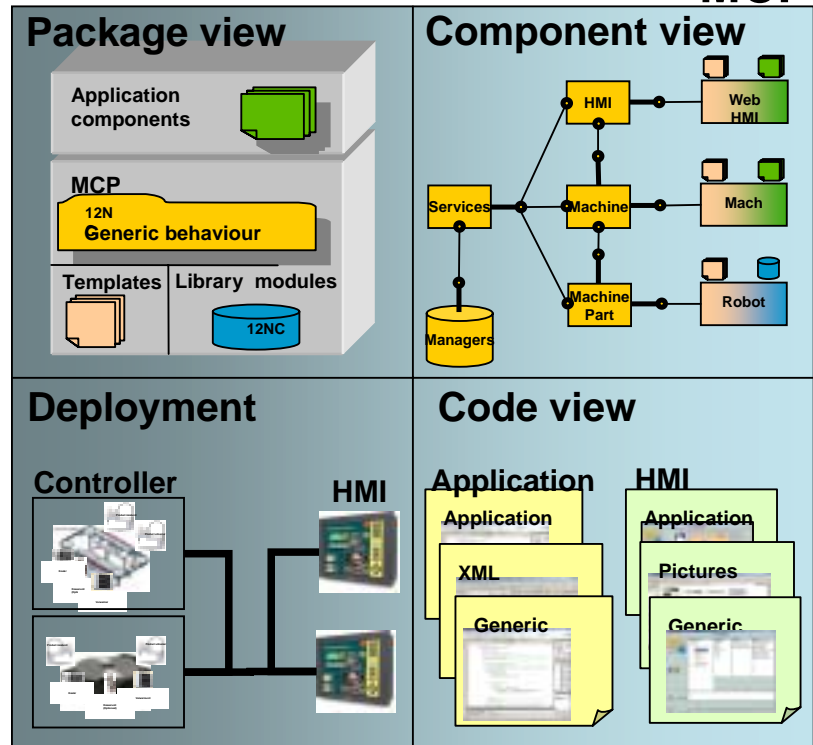
# ✓ Why do we need it

To close the gap between software developers and other disciplines.

## Development process



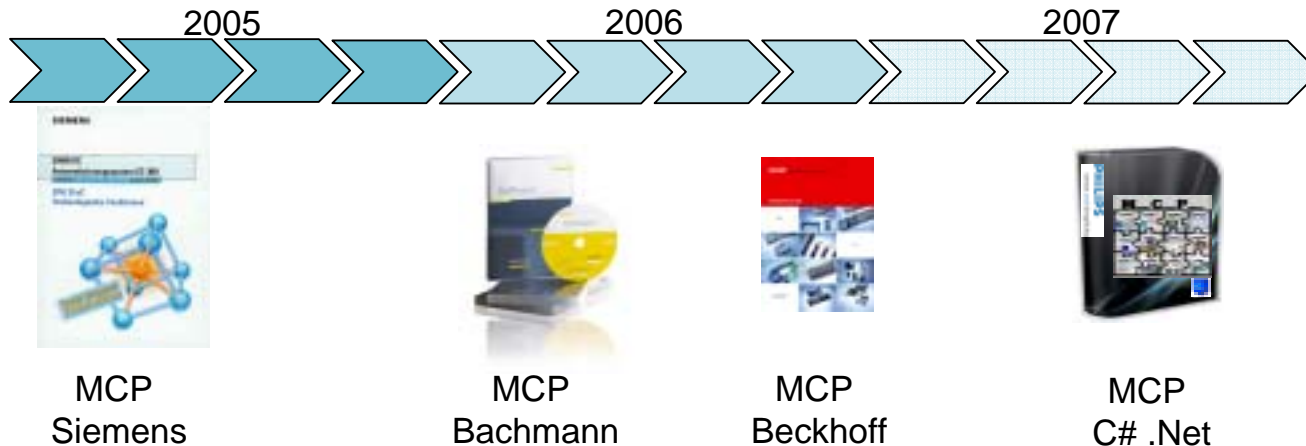
## MCP





## ✓ How did we create it

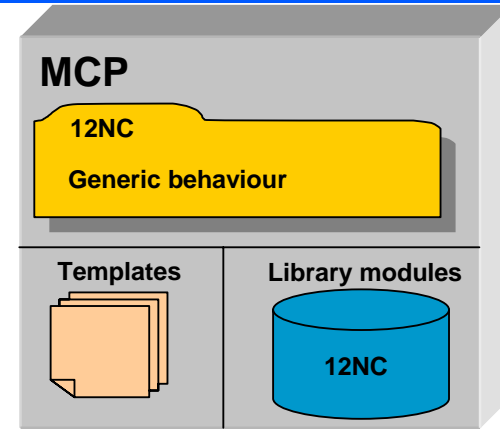
- We as Apptech **introduced** the MCP ideas into Production equipment
- Philips Lighting did **adopt** this approach
- Together with Philips Lighting the MCP toolbox was **developed** for Siemens hardware (funded by Philips Lighting)
- Within different **customer** projects the platform was converted into
  - Bachmann
  - Beckhoff



## ✓ What did we create

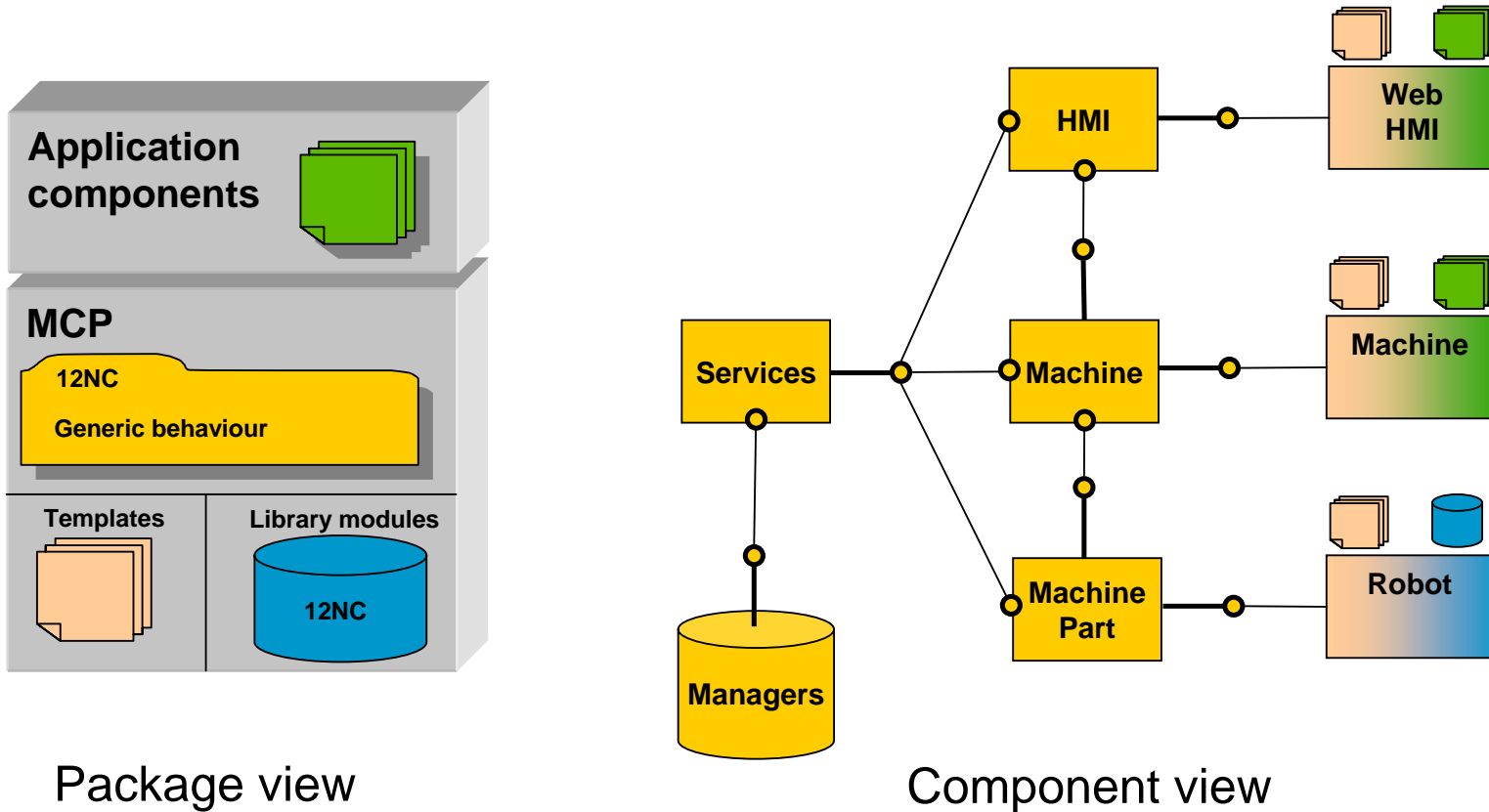
The MCP **toolbox** contains

- A **Generic behaviour** component  
Realisation of a **defined** infrastructure.
- **Templates** which can operate with the component generic behaviour  
Application programmers can add functionality by using **pre-defined** templates.  
Templates can be **plugged-in** into the generic behaviour component.
- **Library** modules  
Realisation of **practical** examples that are operational together with the generic behaviour component.



# ✔ What did we create

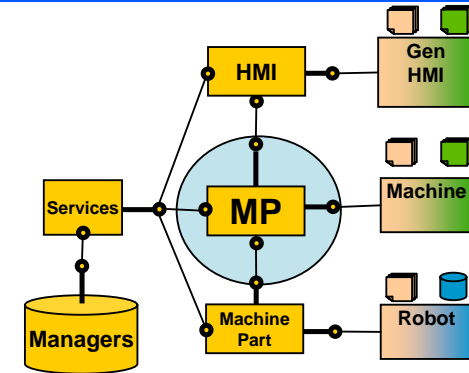
An overview of an **application** based on MCP



## ✓ What makes it unique

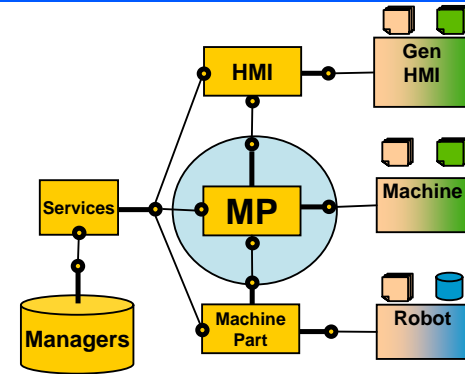
This is the **MachinePart** pattern.  
It is described by the following subjects:

- What is the **goal**
- What **problems** do we tackle
- What are the **benefits** using it
- How is it **described** (Structure, Roles, Collaborations)
- Examples



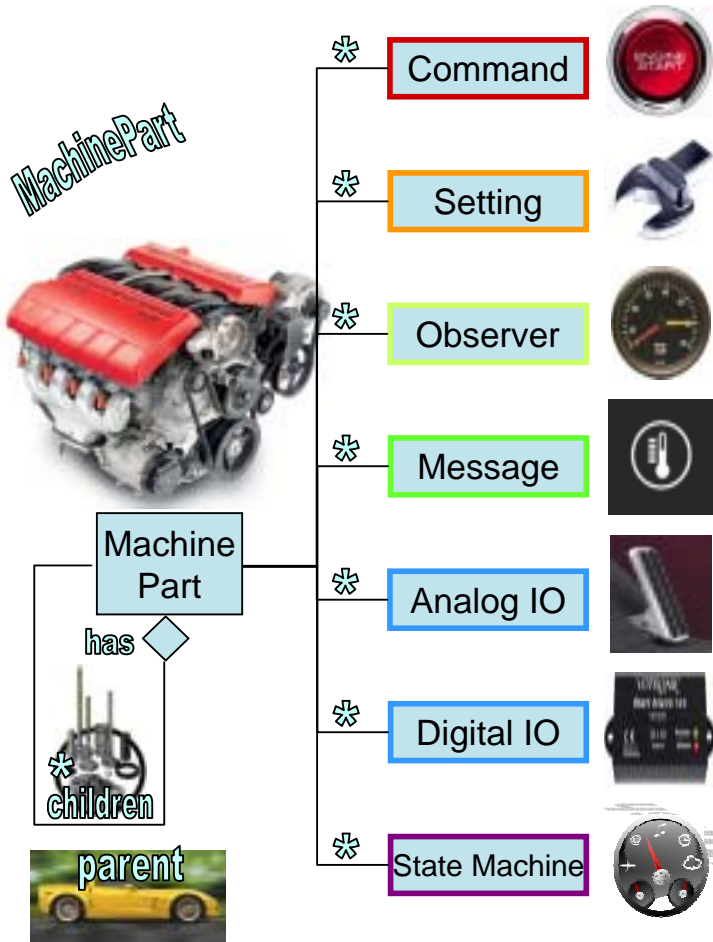
# ✔ What makes it unique

- The patterns **goal** is:  
To define a generic **behavior** and **interface** of individual “Machine Parts”
- The following problems are tackled:  
The **diversification** of application solutions  
The **scheduling** of the Machine part framework
- The following benefits can be described:  
The application developer can **focus** on the “essence”  
It **enables** automatic data generation on HMI level



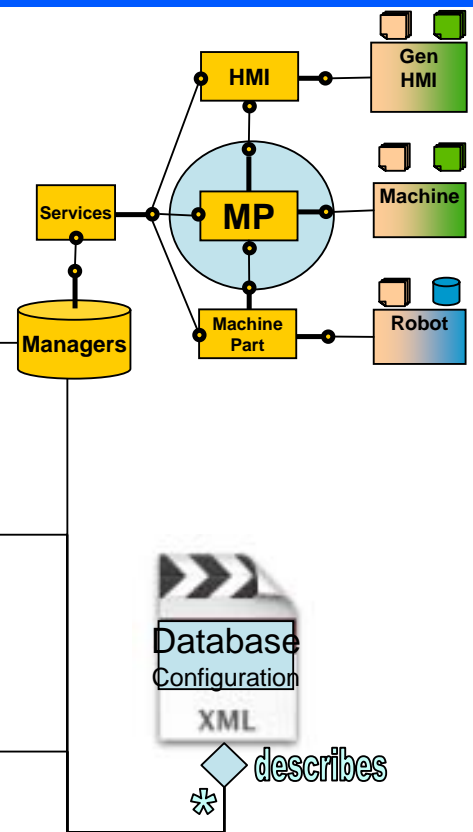
# ✔ What makes it unique

Each Machine Part has a **generic interface**



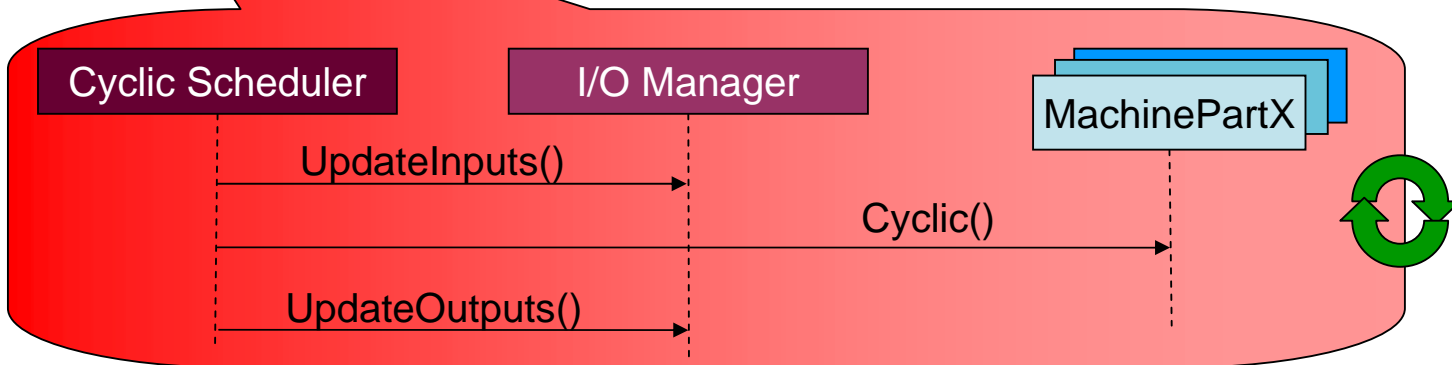
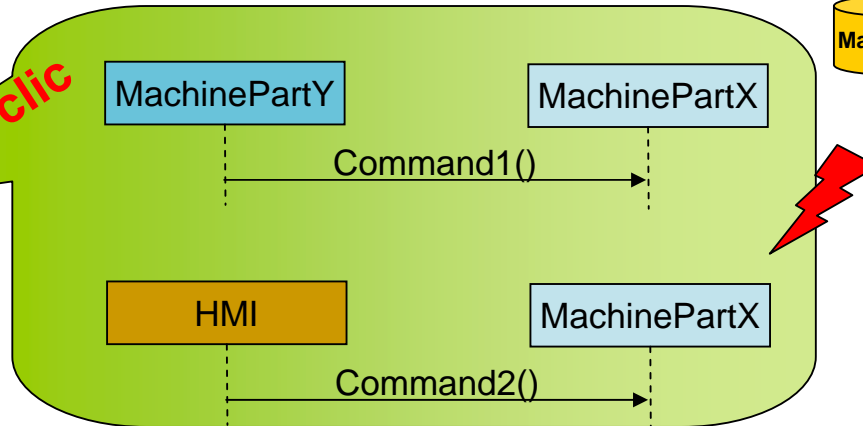
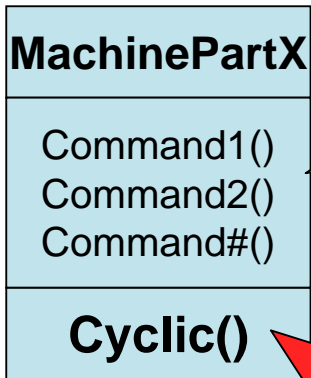
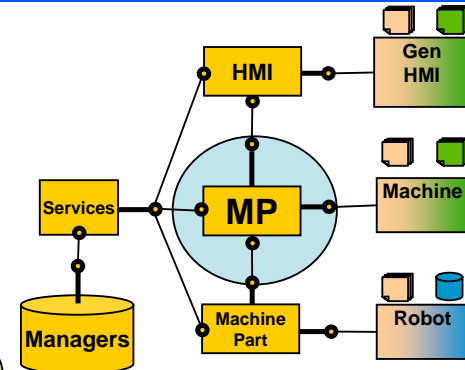
Philips

<i>Id</i>	<i>Name</i>
<i>Id</i>	<i>Name</i>
<i>DefaultValue</i>	<i>SavedValue</i>
<i>LowerLimit</i>	<i>UpperLimit</i>
<i>Unit</i>	
<i>Id</i>	<i>Name</i>
<i>Unit</i>	
<i>Id</i>	<i>Text</i>
	<i>Category</i>
<i>Id</i>	<i>SoftwName</i>
	<i>HardwName</i>
<i>Id</i>	



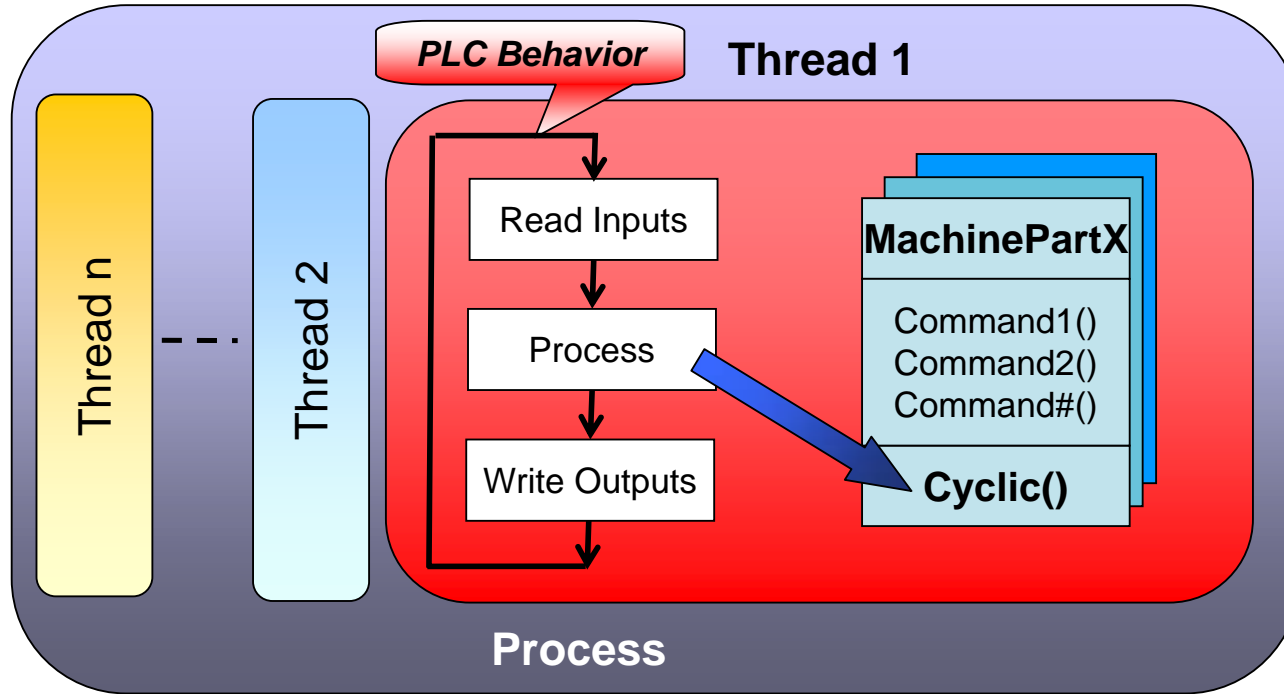
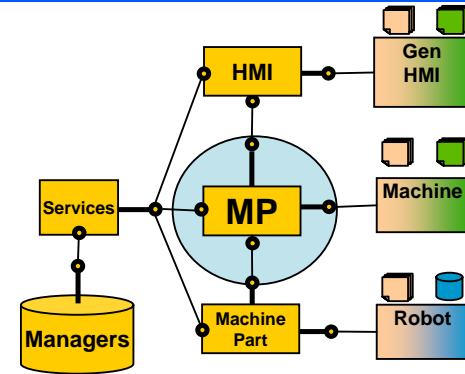
## ✔ What makes it unique

Each Machine Part has a **generic behavior**  
 (Command execution: Best of both worlds)



# ✔ What makes it unique

Each Machine Part has a **generic behavior**  
 (Command execution: Best of both worlds)

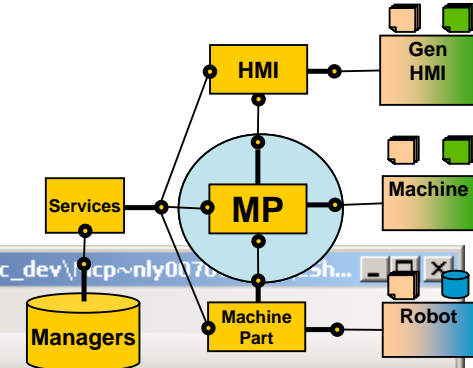


The **scheduling** of the machine part framework



# ✔ What makes it unique

A flexible way of machine configuration



Each Machine Part Contains a list of its I/O points

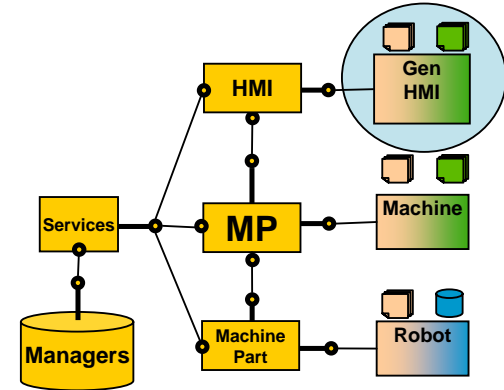
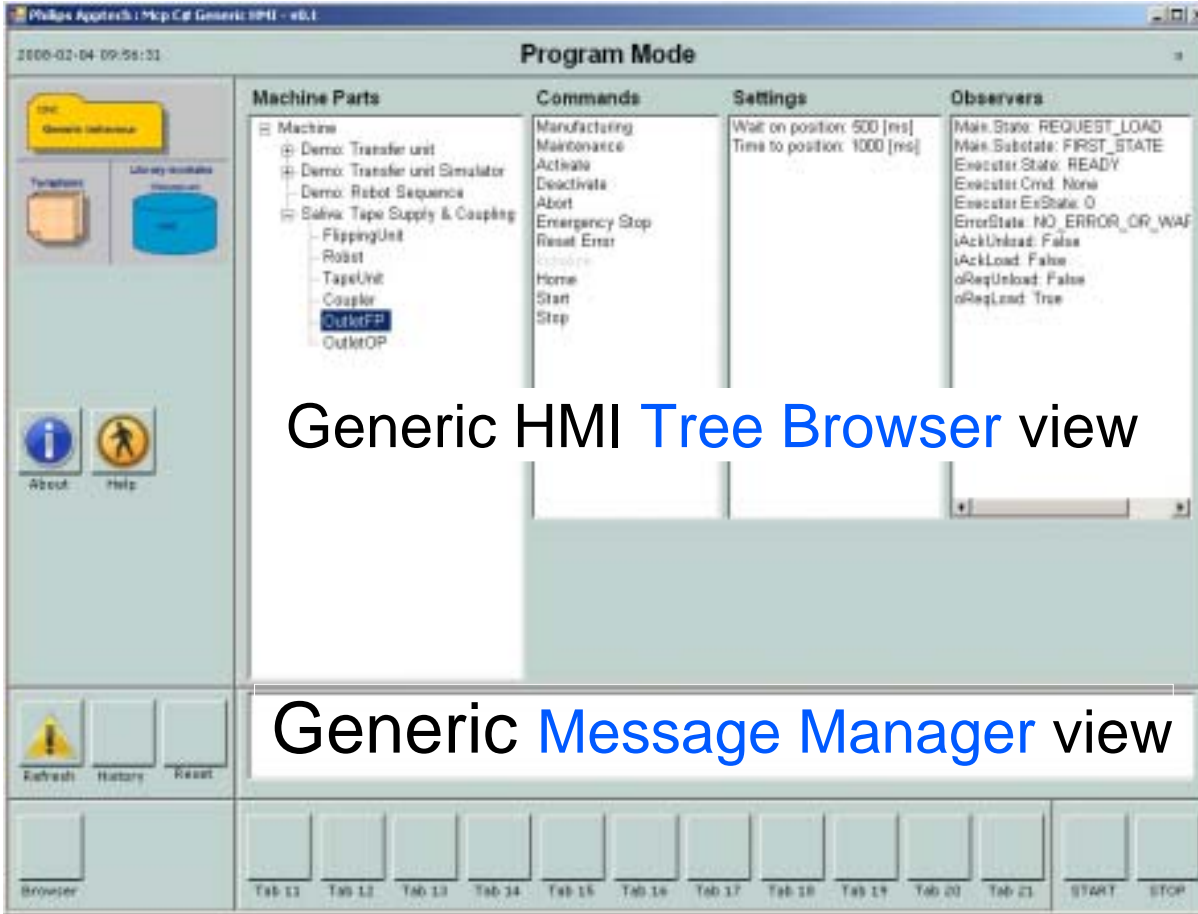
Software name is used internally

Hardware name makes the coupling to the I/O configuration

Database Configuration XML	
0	Machine
0	Transfer unit
0	Gripper
0	iSensorOpen
	Gripper.SensorOpen

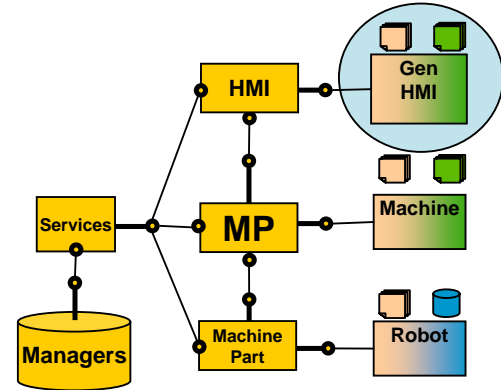
# ✔ What makes it unique

The MachinePart pattern enables a generic HMI tree browser view



## ✔ What makes it unique

Within the generic HMI tree browser view All Observers and I/O points of each MachinePart are automatically observed



Selected machine part  
(in tree view)

Software name and actual value  
are updated

### Program Mode

#### Machine Parts

- [-] Machine
  - [-] Transfer unit
    - Vertical
    - Horizontal
    - Gripper**
  - Demo1
  - [+] Tape Supply & Coupling
  - [+] Transfer unit Simulator

#### Commands

Manufacturing  
Maintenance  
Activate  
Deactivate  
Abort  
Emergency Stop  
Reset Error  
Initialize  
Open  
Close  
Set Teachmode  
Reset Teachmode

#### Settings

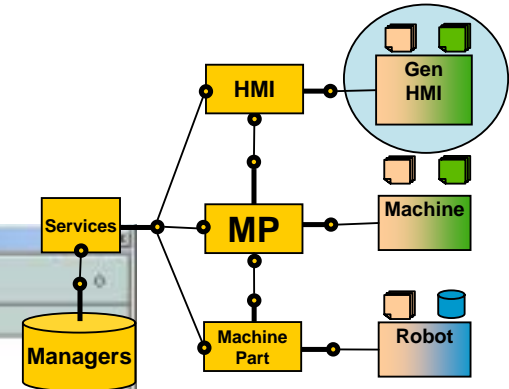
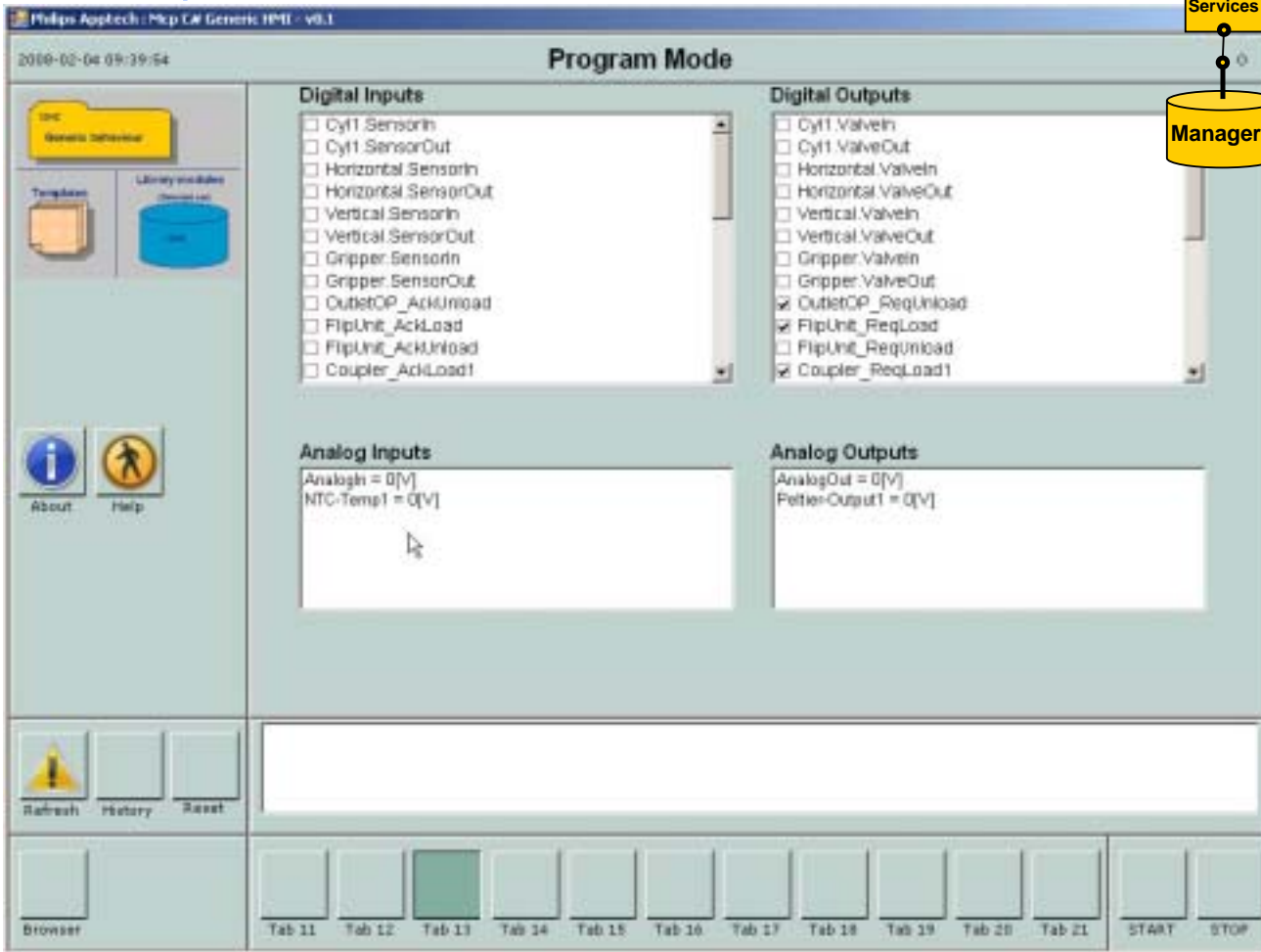
Sensors connected: True []  
Teachmode: False []  
Exceed moving time: 10 [%]  
Wait no sensors: 2000 [ms]  
Max movingtime: 2500 [ms]  
Open if Cyl.In: True []

#### Observers

Phys.State: MOVING\_IN  
Phys.Substate: FIRST\_STATE  
Executor.State: BUSY  
Executor.Cmd: Open  
Executor.ExState: 1  
ErrorState: NO\_ERROR\_OR\_WAF  
**iSensorOpen: False**  
iSensorClosed: True  
oValveOpen: False  
oValveClose: True  
GripperState: OPENING

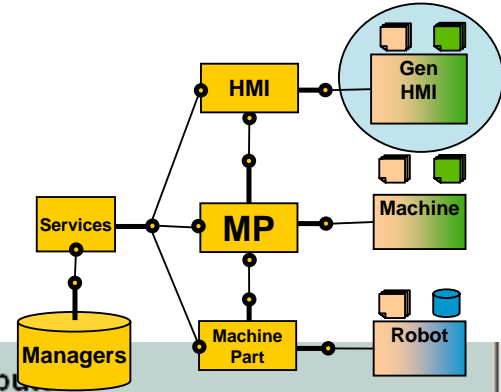
# ✔ What makes it unique

The MachinePart pattern enables a generic HMI IO-point browser view



# ✔ What makes it unique

- Within the generic HMI IO-point view the whole I/O configuration is automatically observed



### Digital Inputs

- Cyl1.SensorIn
- Cyl1.SensorOut
- Horizontal.SensorIn
- Horizontal.SensorOut
- Vertical.SensorIn
- Vertical.SensorOut
- Gripper.SensorOpen
- Gripper.SensorClosed
- NI-DigIn3
- NI-DigIn4 (invert)
- S...
- S...

### Digital Outputs

- Horizontal.ValveIn
- Horizontal.ValveOut
- Vertical.ValveIn
- Vertical.ValveOut
- Gripper.ValveOpen
- Gripper.ValveClose
- NI-DigOut3
- NI-DigOut4
- BackLightStart1
- BackLightStart2
- Filter1MotorOn
- Filter2MotorOn

### Analog Inputs

...

### Analog Outputs

... analogOut = 0[V]  
... Output1 = 0[V]

Hardware name and actual value are **updated**

**ToolTip** shows details of hardware configuration

## ✓ Summary

The *best* approach in Product and Equipment development is a combination of *Cyclic* (PLC) and *Event-driven* (PC) behaviour !!!!!

